

# Assignment # 5 Solutions

1. a)  $x^3 - 6x^2 - x + 30 = 0$

[4K] \* can't use grouping, use Factor Theorem method.

→ possible factors:  $\pm 1, \pm 2, \pm 3, \pm 5, \pm 6, \pm 10, \pm 15, \pm 30$

$$f(2) = (2)^3 - 6(2)^2 - (2) + 30 = -8 - 24 + 2 + 30 \stackrel{!}{=} 0 \therefore x+2 \text{ is a fact.}$$

$$\begin{array}{r} -2 \\ \boxed{1 \quad -6 \quad -x \quad 30} \\ \quad -2 \quad 16 \quad -30 \\ \hline 1 \quad -8 \quad 15 \quad 0 \end{array} \Rightarrow (x+2)(x^2 - 8 + 15) = (x+2)(x-5)(x-3)$$

$$\therefore x^3 - 6x^2 - x + 30 = 0 \text{ when } x = -2, 3, 5.$$

b)  $x^4 - 6x^3 + 10x^2 - 2x = x^2 - 2x$

\* move everything over to LHS

$$x^4 - 6x^3 + 10x^2 - x^2 - 2x + 2x = x^4 - 6x^3 + 9x^2 = 0$$

$$\Rightarrow x^2(x^2 - 6x + 9) = 0$$

$$x^2(x-3)^2 = 0 \quad \therefore x^4 - 6x^3 + 10x^2 - 2x = x^2 - 2x \text{ when } x=0, 3$$

2. Volume of a rectangular prism box:  $V = l \times h \times w$ .

[ST, 2A] From the diagram:  $h = x$ ,  $l = 30 - 2x$ ,  $w = 20 - 2x$



Solve for dimension of squares  $\Rightarrow$  find value of  $x$ !

$$V = 1008 \text{ cm}^3 = (x \text{ cm})(30 - 2x) \text{ cm}(20 - 2x) \text{ cm} \quad [\text{drop units for algebraic manipulation}]$$

$$= x(4x^2 - 100x + 600)$$

$$= 4x^3 - 100x^2 + 600x$$

$$\Rightarrow 4x^3 - 100x^2 + 600x - 1008 = 0$$

$$4x^3 - 100x^2 + 600x - 1008 = 0.$$

$$4(x^3 - 25x^2 + 150x - 252) = 0$$

can't use grouping, use Factor Theorem.

$\pm 1, \pm 2, \pm 3, \pm 4, \pm 6, \pm 7, \pm 9, \pm 12, \pm 14, \pm 18, \pm 21, \pm 28, \pm 36, \pm 42, \pm 63, \pm 84, \pm 126, \pm 252$ .

$$f(3) = 3^3 - 25(3)^2 + 150(3) - 252 = 0 \quad \therefore x-3 \text{ is a fact.}$$

$$\therefore x \text{ could be } 4 \times 3 = 12 \text{ cm}, 4(11 + \sqrt{37}) = (44 + 4\sqrt{37}) \text{ cm, or } 4(11 - \sqrt{37}) = (44 - 4\sqrt{37}) \text{ cm.}$$

$$\begin{array}{r} 3 \\ \boxed{1 \quad -25 \quad 150 \quad -252} \\ \quad 3 \quad -66 \quad 252 \\ \hline 1 \quad -22 \quad 84 \quad 0 \end{array}$$

$$\Rightarrow 4(x-3)(x^2 - 22x + 84) = 0$$

doesn't nicely factor.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$= \frac{22 \pm \sqrt{484 - 4(1)(84)}}{2} = \frac{22 \pm 2\sqrt{37}}{2}$$

$$= 11 \pm \sqrt{37} \Rightarrow \text{both +ve.}$$

$$3. S(x) = x(x-4)(x-6) \text{ for } x < 10, x \in \mathbb{N}.$$

[3A, 2c] a) we have 3 x-int:  $x=0, 4, 6$ . we know since  $n=3$  (degree), and  $a_n = 1 > 0$  that the end behaviours are  $x \rightarrow \infty, y \rightarrow \infty, x \rightarrow \infty, y \rightarrow \infty$  and so Maya's score never remains at 0. We can also assume that at game 0, everyone's scores are 0 (they just started!).  $\therefore$  after game 4 and game 6, Maya's score is 0.

b) It doesn't make sense for games to count in -ve numbers, so we can make the number line:

Between  $x=0$  and  $x=4$ , the graph is +ve (ex.  $S(1) = (1)(1-4)(1-6) = (1)(-3)(-5) = 15 > 0$ )

Between  $x=4$  and  $x=6$ , the graph is -ve (ex.  $S(5) = (5)(5-4)(5-6) = (5)(1)(-1) = -5 < 0$ )

Between  $x=6$  and  $x=10$ , the graph is +ve (ex.  $S(7) = 7(7-4)(7-6) = 7(3)(1) = 21 > 0$ )

We would look between  $x=4, x=6$  or whole numbers, and have already found that Maya's score is  $-5$  after game 5.

c) There are 2 possible sections of the domain where Maya's score could be 16. Solve directly:

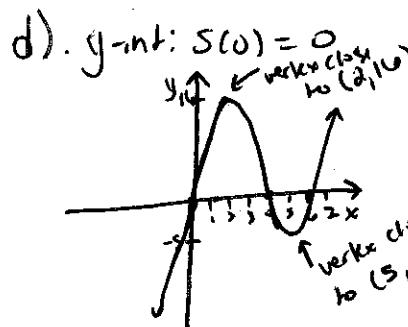
$$16 = x(x-4)(x-6) = x(x^2 - 10x + 24) = x^3 - 10x^2 + 24x \\ \Rightarrow 0 = \underbrace{x^3 - 10x^2 + 24x - 16}_{\text{cannot use grouping, use factor theorem.}} \quad \pm 1, \pm 2, \pm 4, \pm 8, \pm 16.$$

$$(2)^3 - 10(2)^2 + 24(2) - 16 = 8 - 40 + 48 - 16 \stackrel{!}{=} 0 \quad \therefore x-2 \text{ is a factor.}$$

$$\begin{array}{r} 1 \end{array} \left| \begin{array}{cccc} 1 & -10 & 24 & -16 \\ & 2 & -16 & 16 \\ \hline & 1 & -8 & 8 & 0 \end{array} \right. \quad \therefore x^3 - 10x^2 + 24x - 16 = (x-2)(x^2 - 8x + 8)$$

$$x = \frac{8 \pm \sqrt{64 - 4(1)(8)}}{2} = \frac{8 \pm \sqrt{32}}{2} = \frac{8 \pm 4\sqrt{2}}{2} = \frac{\cancel{4}(2 \pm \sqrt{2})}{\cancel{2}} = 2 \pm \sqrt{2}$$

$\therefore 0 = x^3 - 10x^2 + 24x - 16$  when  $x = 2, 4 - 2\sqrt{2}, 4 + 2\sqrt{2}$ . However, we can only count games in whole numbers, so Maya's score is 16 after game 2.



This is not a good model because:

- $x < 0$  doesn't make sense, can't have -ve games
- $x > 10$  doesn't apply to the problem.
- $x \notin \mathbb{N}$  doesn't make sense in terms of games played

4. a)  $2x - 8 > 4x + 12 \Rightarrow 2x - 4x - 8 - 12 > 0$

$$\begin{aligned} -2x - 20 &> 0 \\ -2(x+10) &> 0 \end{aligned}$$

try to the left and right of  $x = -10$ : does not include  $x = -10$ .

$-2(-11+10) = -2(-1) = 2 > 0$

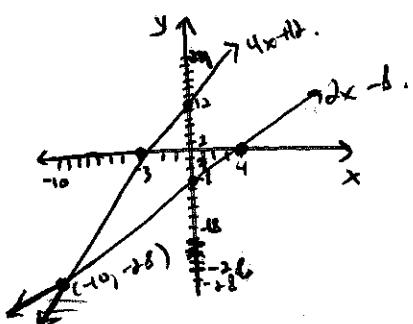
+ the right at  $x = 10$ :

$-2(9+10) = -2(19) = -38 \leq 0$

} only values  $< -10$  satisfy the inequality.

(or.  $2x - 8 > 4x + 12 \Rightarrow 2x - 4x > 12 + 8 \Rightarrow -2x > 20 \Rightarrow x < -10$ )

0 is not in the solution set.

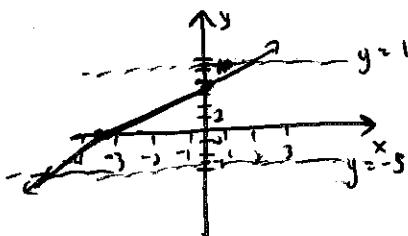
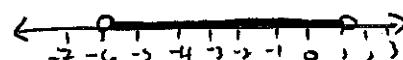


$2x - 8$  has  $y\text{-int} = -8$ ,  $x\text{-int} = 4$   
 $4x + 12$  has  $y\text{-int} = 12$ ,  $x\text{-int} = -3$

The graph of  $2x - 8$  goes below the graph of  $4x + 12$  at  $(-10, -28)$ , i.e. for  $x < -10$ .

b)  $-5 < 2x + 7 < 11 \Rightarrow -12 < 2x < 4 \Rightarrow -6 < x < 2$

0 is in the solution set.

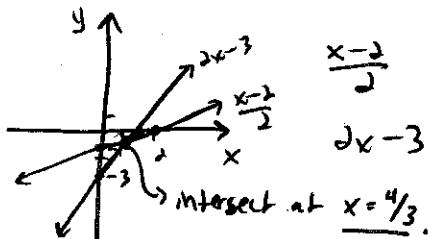
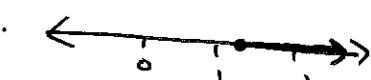


$2x + 7$  has a  $y\text{-int}$  of 7,  $x\text{-int}$  of  $-7/2$ .  
 Only the parts of the graph between -5, 11 are part of the solution.  $2(-6) + 7 = -12 + 7 = -5$ ,  $2(2) + 7 = 4 + 7 = 11$ .

c)  $\frac{x-2}{2} \leq 2x - 3 \Rightarrow x - 2 \leq 4x - 6 \Rightarrow -2 + 6 \leq 4x - x \Rightarrow +4 \leq 3x \Rightarrow \frac{4}{3} \leq x$

~~$\frac{x-2}{2} \leq 2x - 3$~~

0 is not in the solution set.

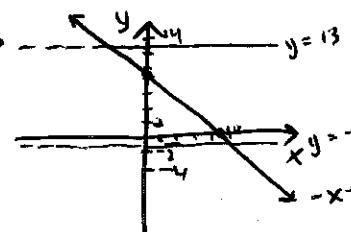
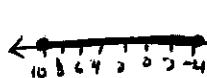


$\frac{x-2}{2}$  has  $x\text{-int}$  of 2,  $y\text{-int}$  of -1  
 $2x - 3$  has  $x\text{-int}$  of  $3/2$ ,  $y\text{-int}$  of -3. }  $\frac{x-2}{2}$  is below  $2x - 3$  on the graph only for  $x \geq 4/3$ .

d)  $-1 \leq -x + 9 \leq 13$

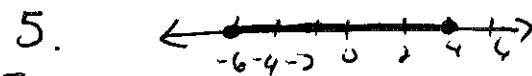
$$\begin{aligned} \Rightarrow -1 - 9 &\leq -x \leq 13 - 9 \\ \Rightarrow -10 &\leq -x \leq 4 \\ \Rightarrow 10 &\geq x \geq -4 \end{aligned}$$

0 is in the solution set.



$-x + 9$  has  $y\text{-int} = 9$ ,  $x\text{-int} = 9$ .

$-x + 9$  is only between 13 and -1 for  $x = -1$  ( $-(14) + 9 \neq 13$ ) and  $x = 10$  ( $-(10) + 9 \neq -1$ ).



$[2k, 2T]$  a)  $-6 \leq x \leq 4 \rightarrow \{x \in \mathbb{R} \mid -6 \leq x \leq 4\}$ .

b) (There are many potential solutions!!)  
 $-2 \leq \frac{1}{2}x + 1 \leq 3$ .

6.  $C = \frac{5}{9}(F - 32)$ ,  $T$  should be between  $18^\circ C$ ,  $22^\circ C$ .

$[1K, 1T, 3A]$  a)  $\underbrace{18^\circ C < C < 22^\circ C}_{\text{can interpret as } < \text{ or } \leq} \Rightarrow 18 < \frac{5}{9}(F - 32) < 22$ .

b)  $18 < \frac{5}{9}(F - 32) < 22$

$$\Rightarrow \frac{9}{5}(18) < F - 32 < \frac{9}{5}(22)$$

$$\Rightarrow \frac{162}{5} < F - 32 < \frac{198}{5}$$

$$\Rightarrow \frac{162}{5} + 32 < F < \frac{198}{5} + 32$$

$$\Rightarrow \underline{64.4 < F < 71.6}$$

check!

$$F = \frac{9}{5}C + 32$$

$$\Rightarrow \frac{9}{5}(18) + 32 \stackrel{!}{=} 64.4$$

$$\Rightarrow \frac{9}{5}(22) + 32 \stackrel{!}{=} 71.6$$