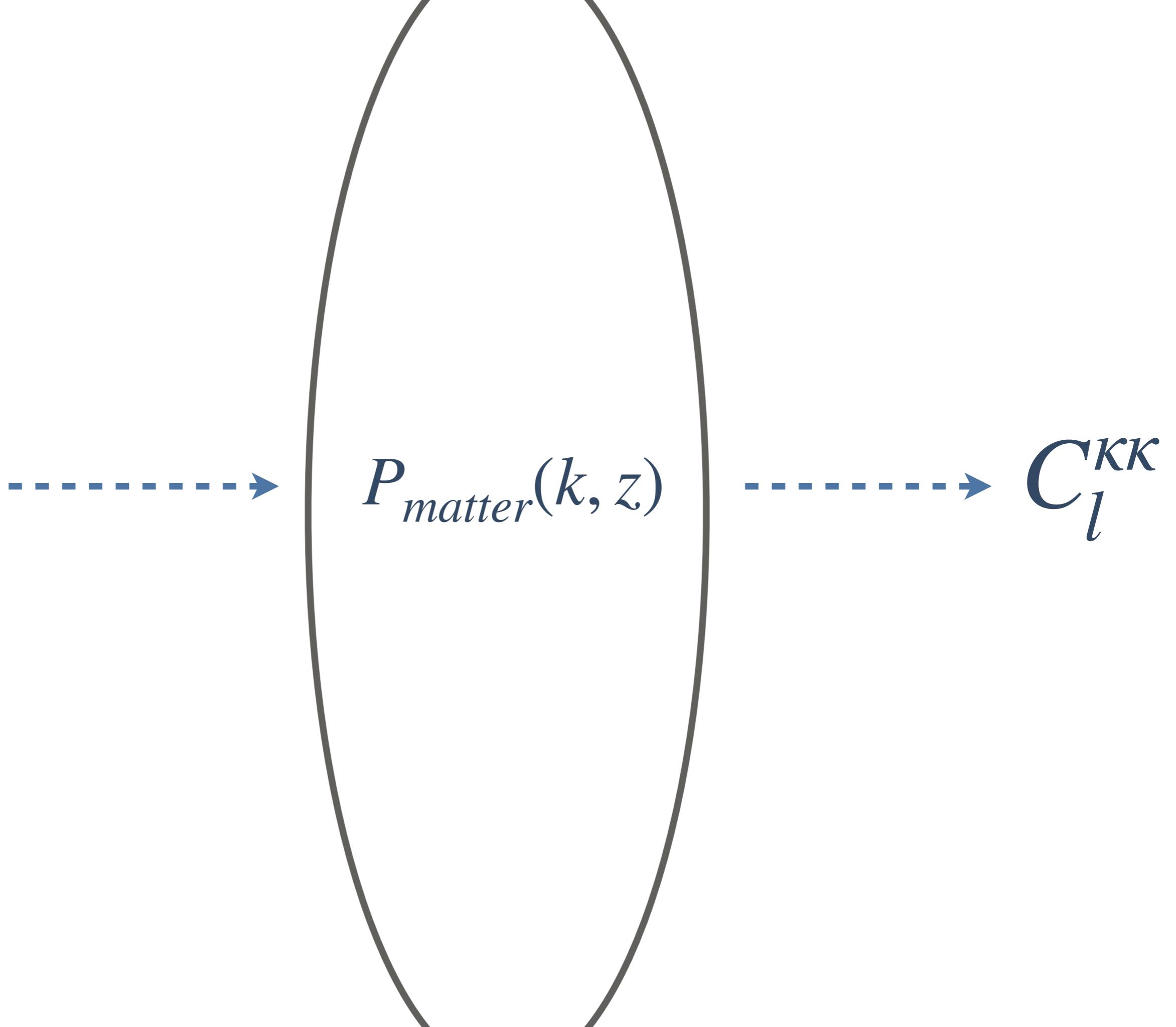
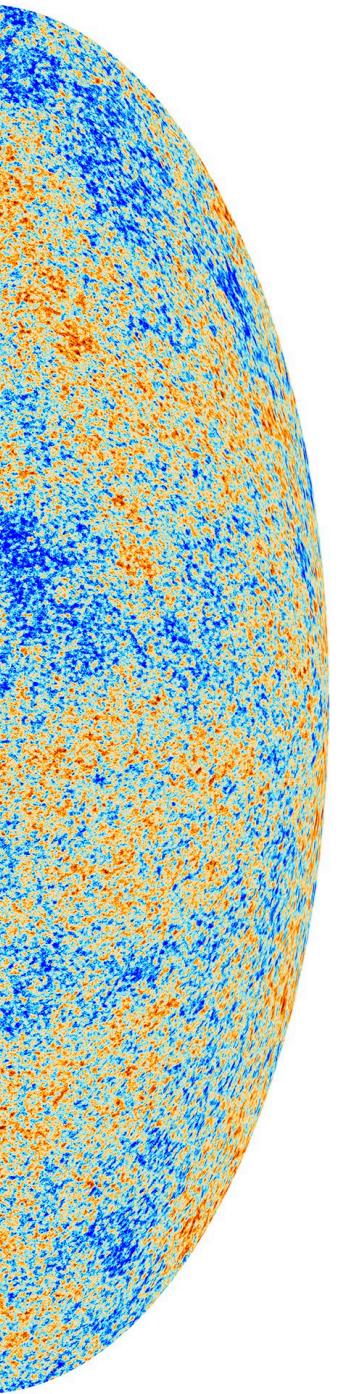


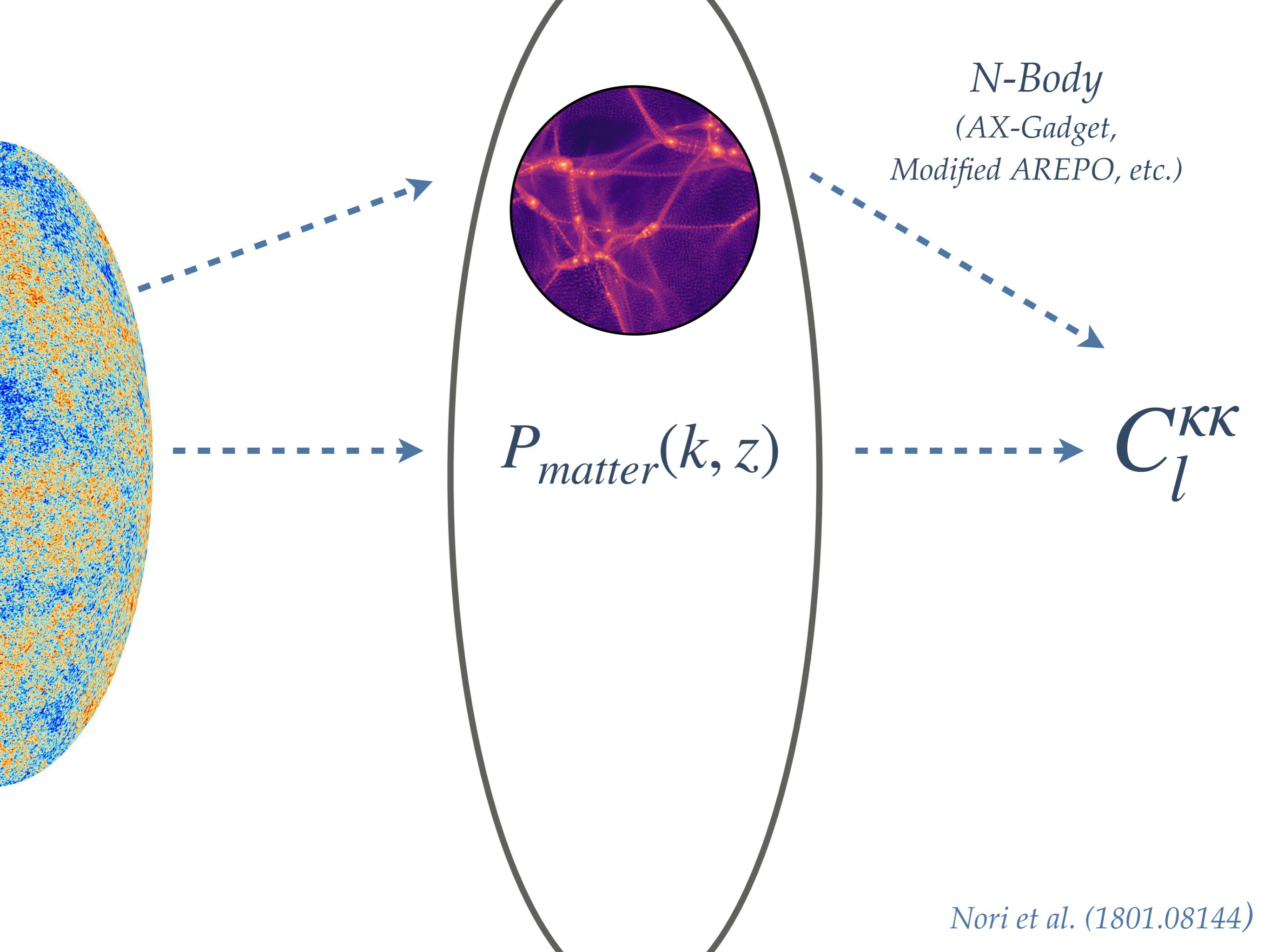
Non-Linear Fuzzy Dark Matter Modelling with Extended LPT

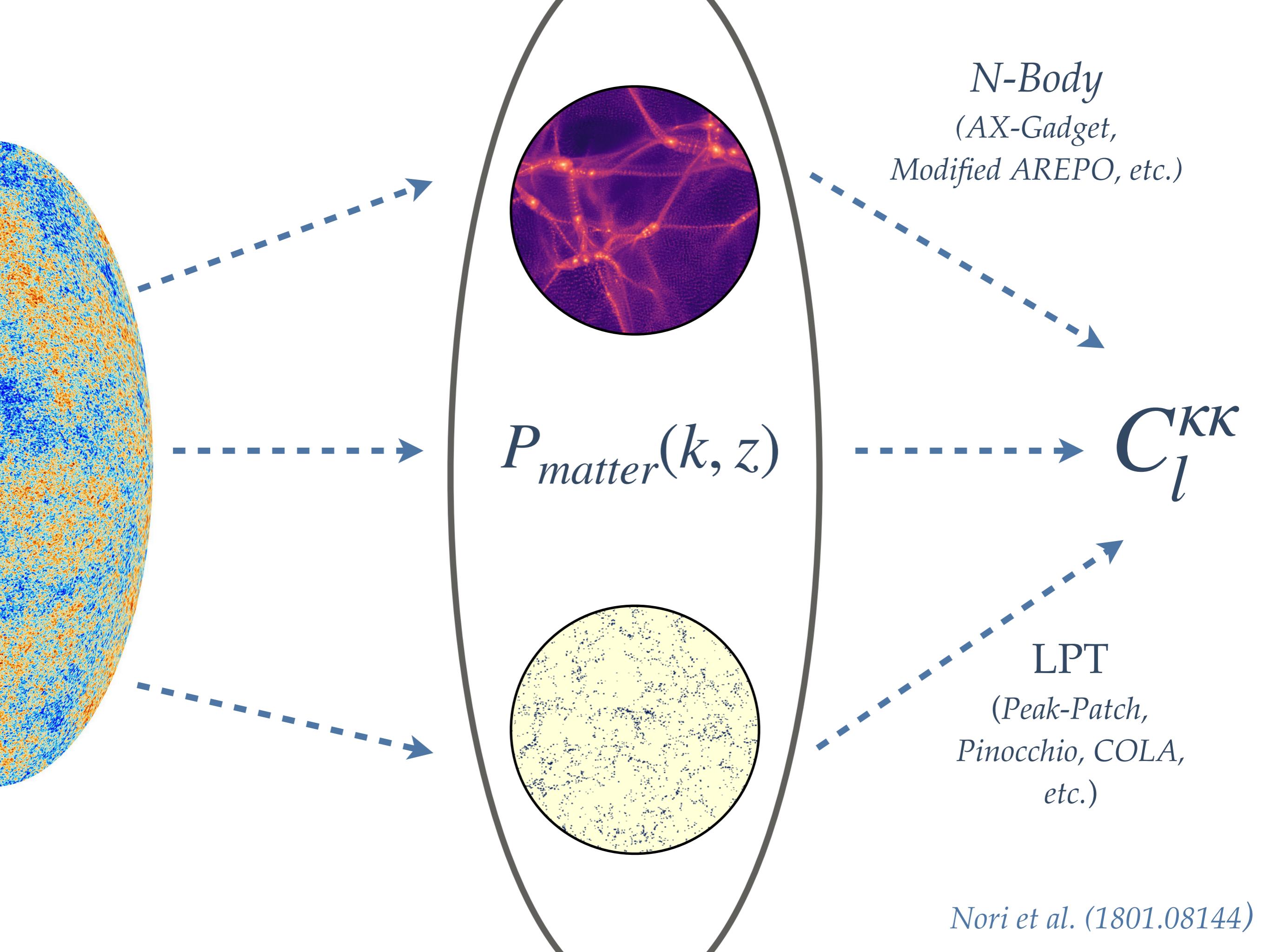
Alex Laguë, Renée Hložek, George Stein, and Dick Bond

Fuzzy Dark Matter (FDM)

- ✿ Ultra-light boson: $10^{-26} \text{ eV} \lesssim m \lesssim 10^{-21} \text{ eV}$
- ✿ Scale-dependent sound speed: $c_s^2 = \frac{\hbar^2 k^2}{4m^2 a^2}$
- ✿ Jeans scale: $k_J = 66.5 a^{1/4} \left(\frac{\Omega_{\text{FDM}} h^2}{0.12} \right)^{1/4} \left(\frac{m}{10^{-22} \text{ eV}} \right)^{1/2} \text{ Mpc}^{-1}$







Why Modified LPT

1. Non-linear CMB lensing from LSS
2. Low computational cost
3. Large simulation volume

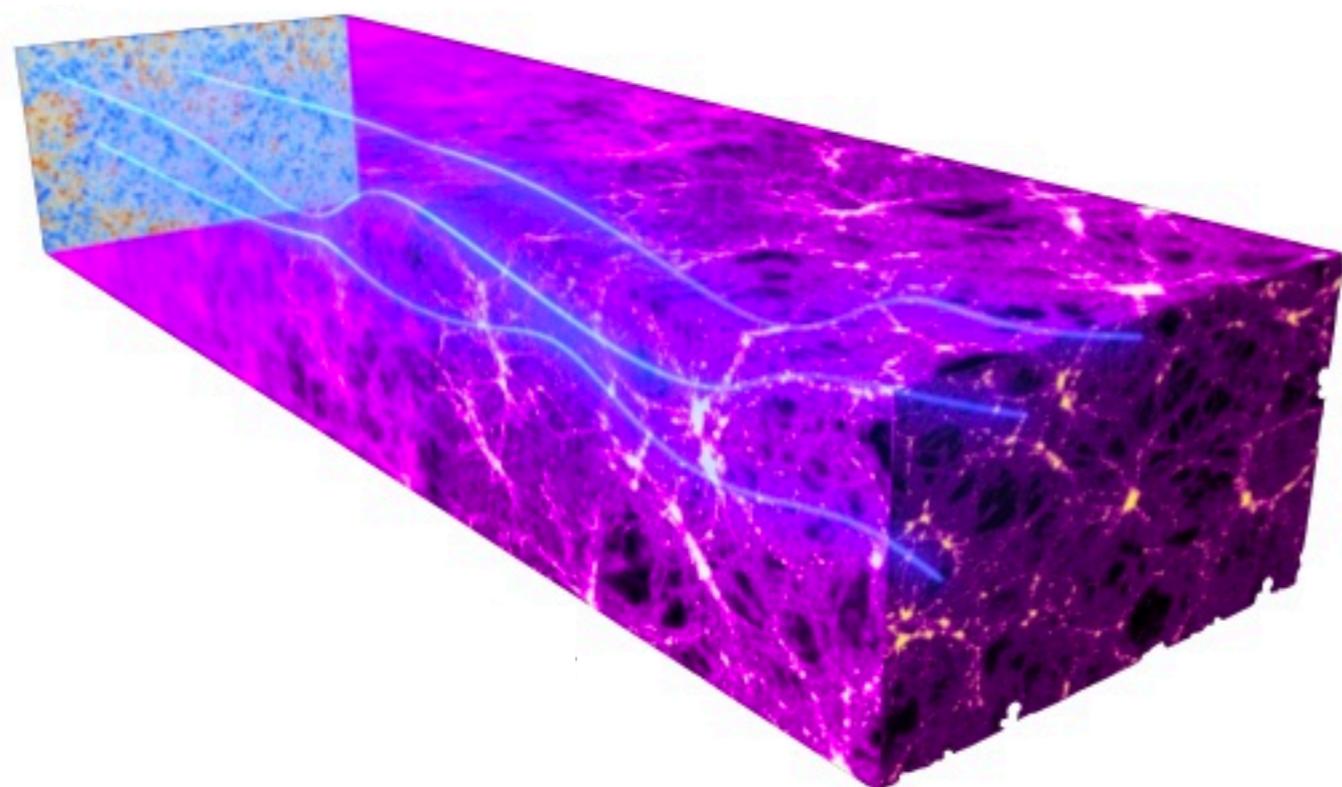
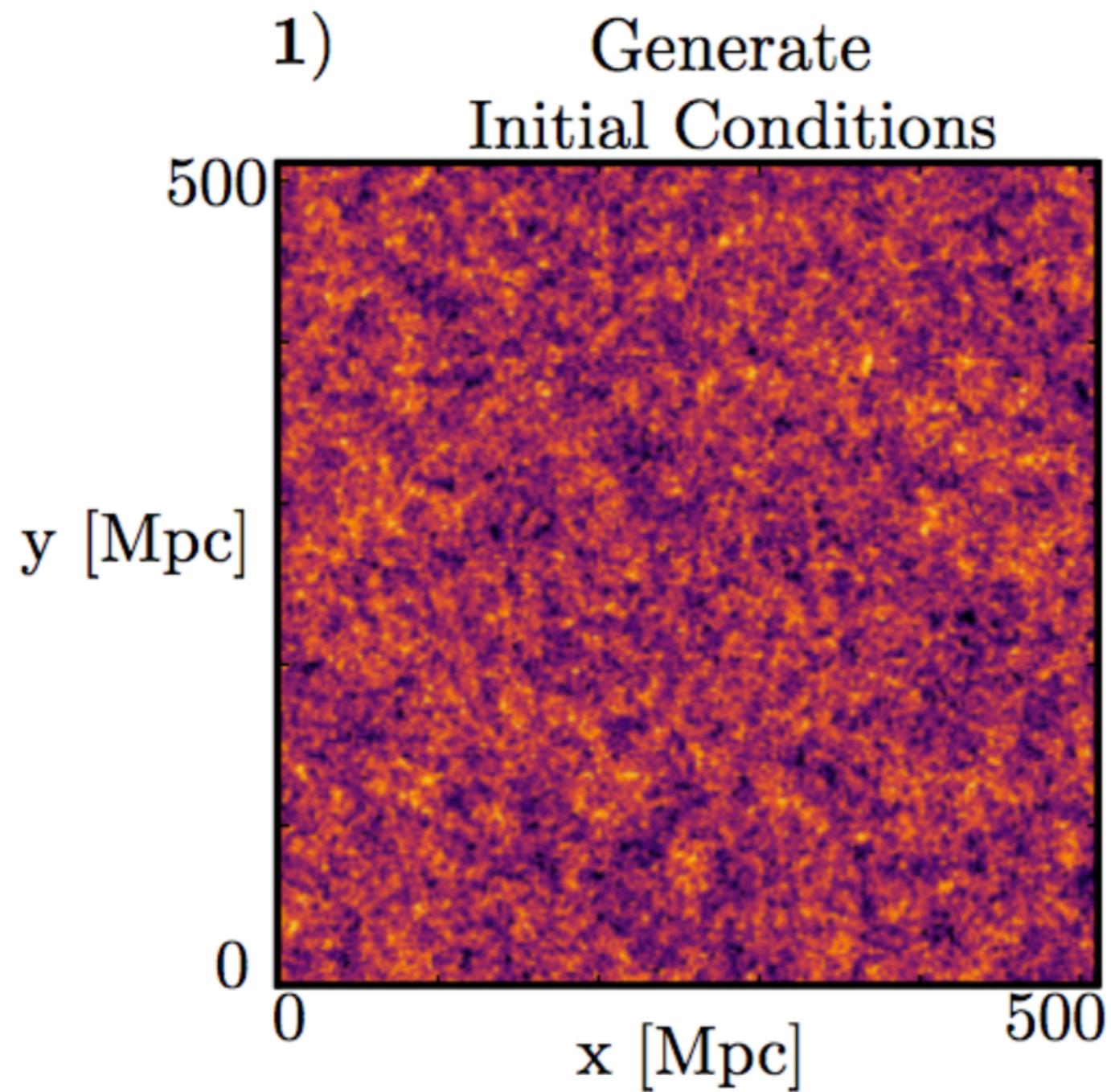


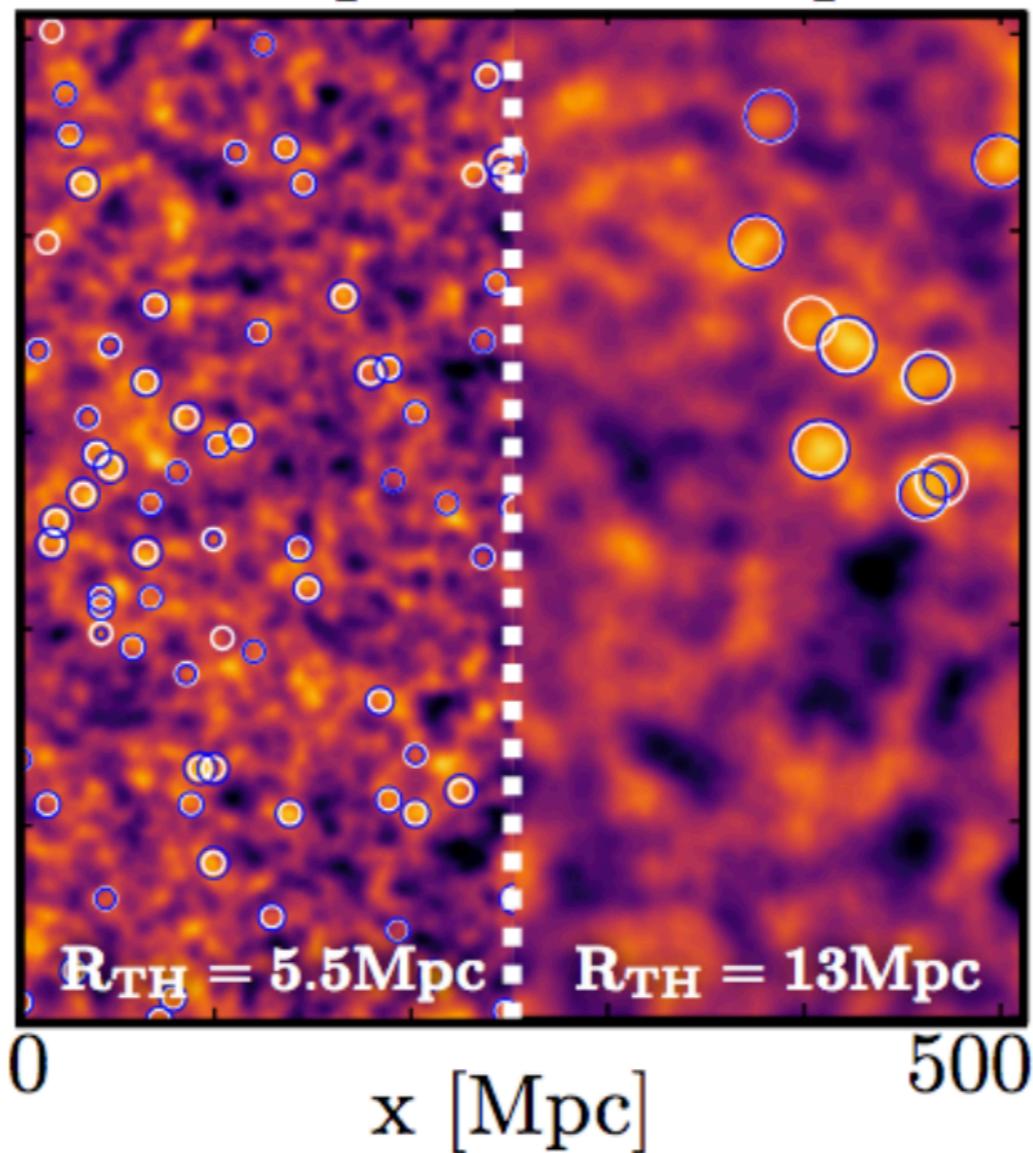
Image: ESA

Peak-Patch Method



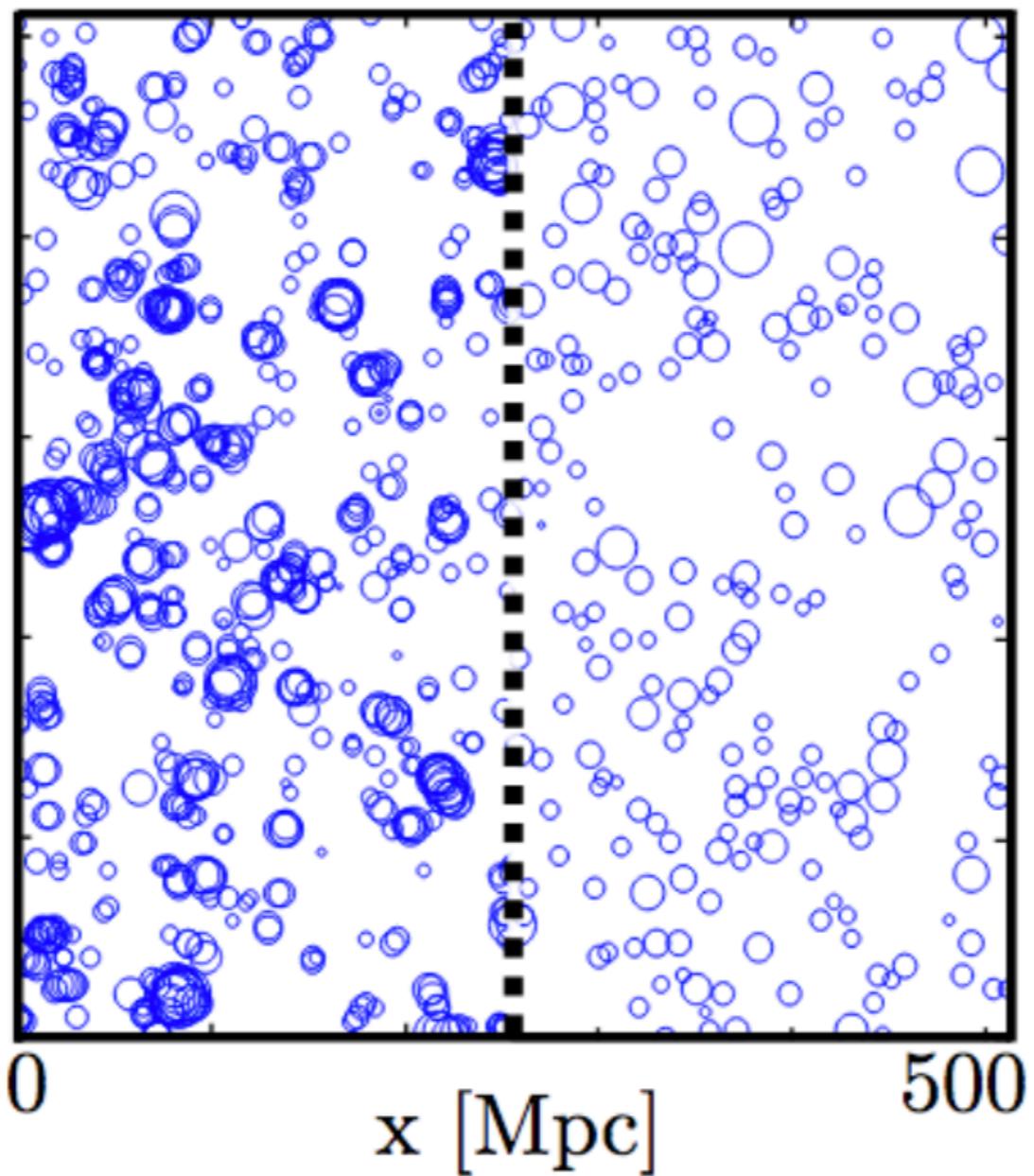
Peak-Patch Method

2) Peak Finding & Ellipsoidal Collapse



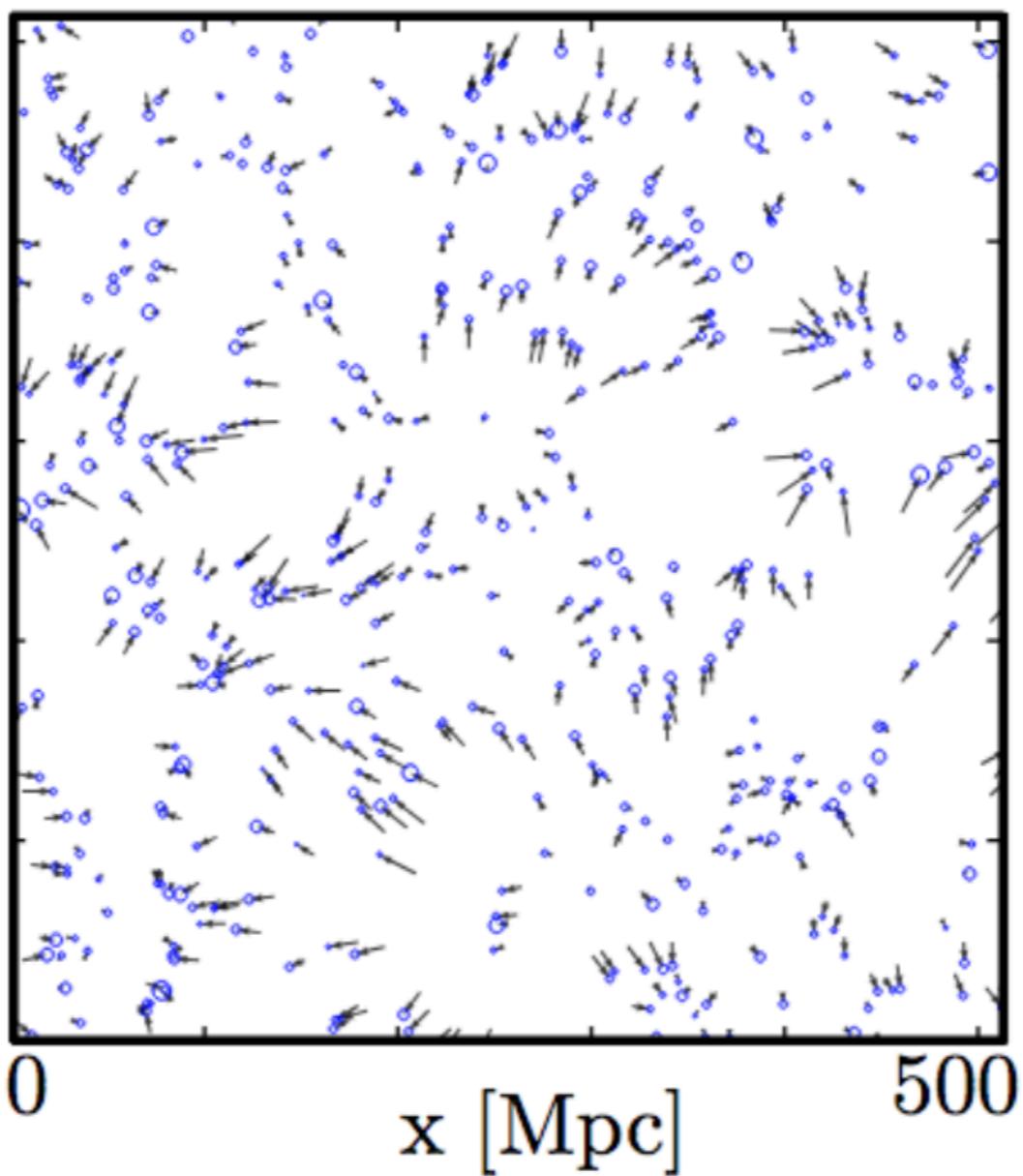
Peak-Patch Method

3) Exclusion

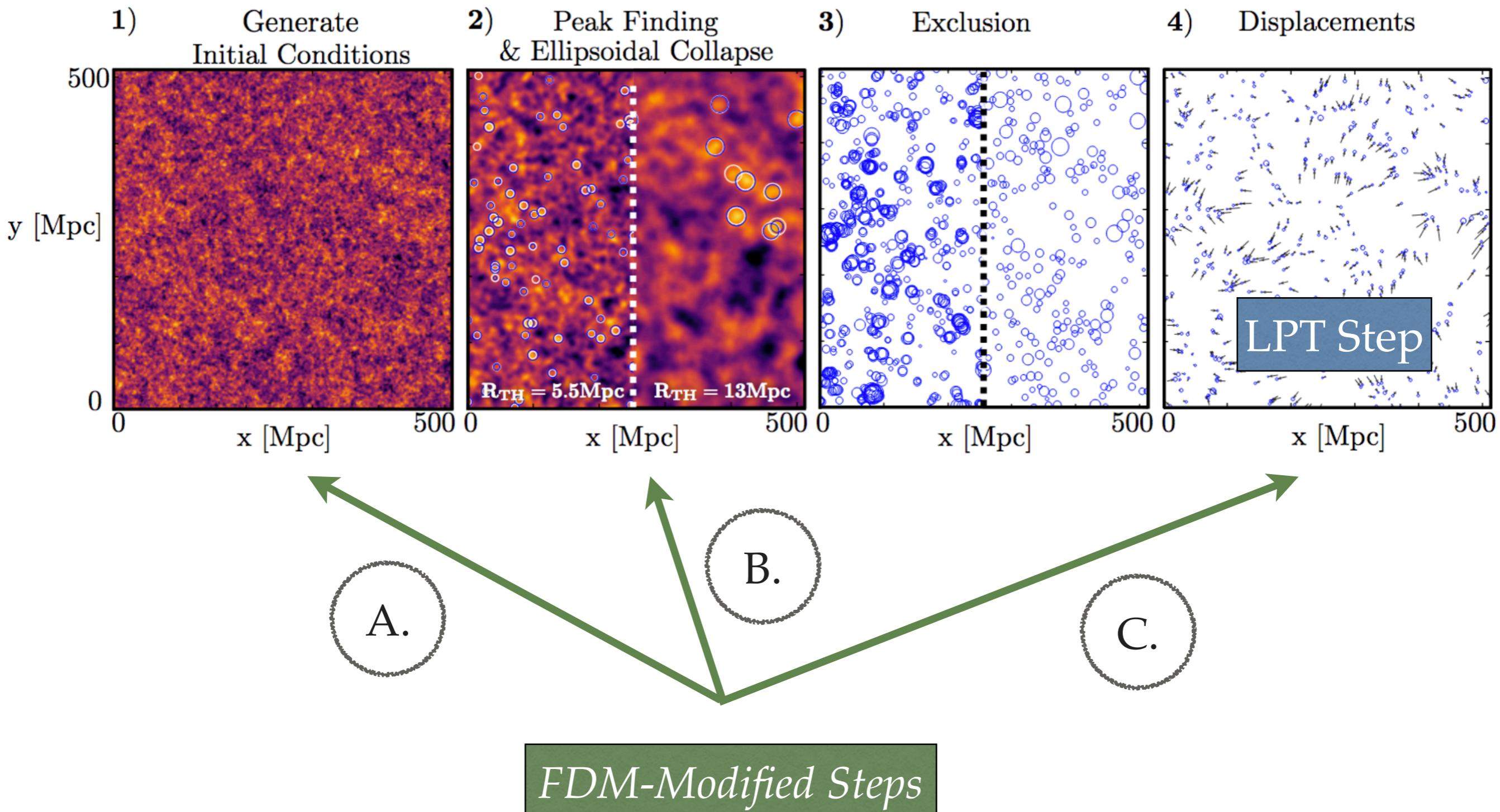


Peak-Patch Method

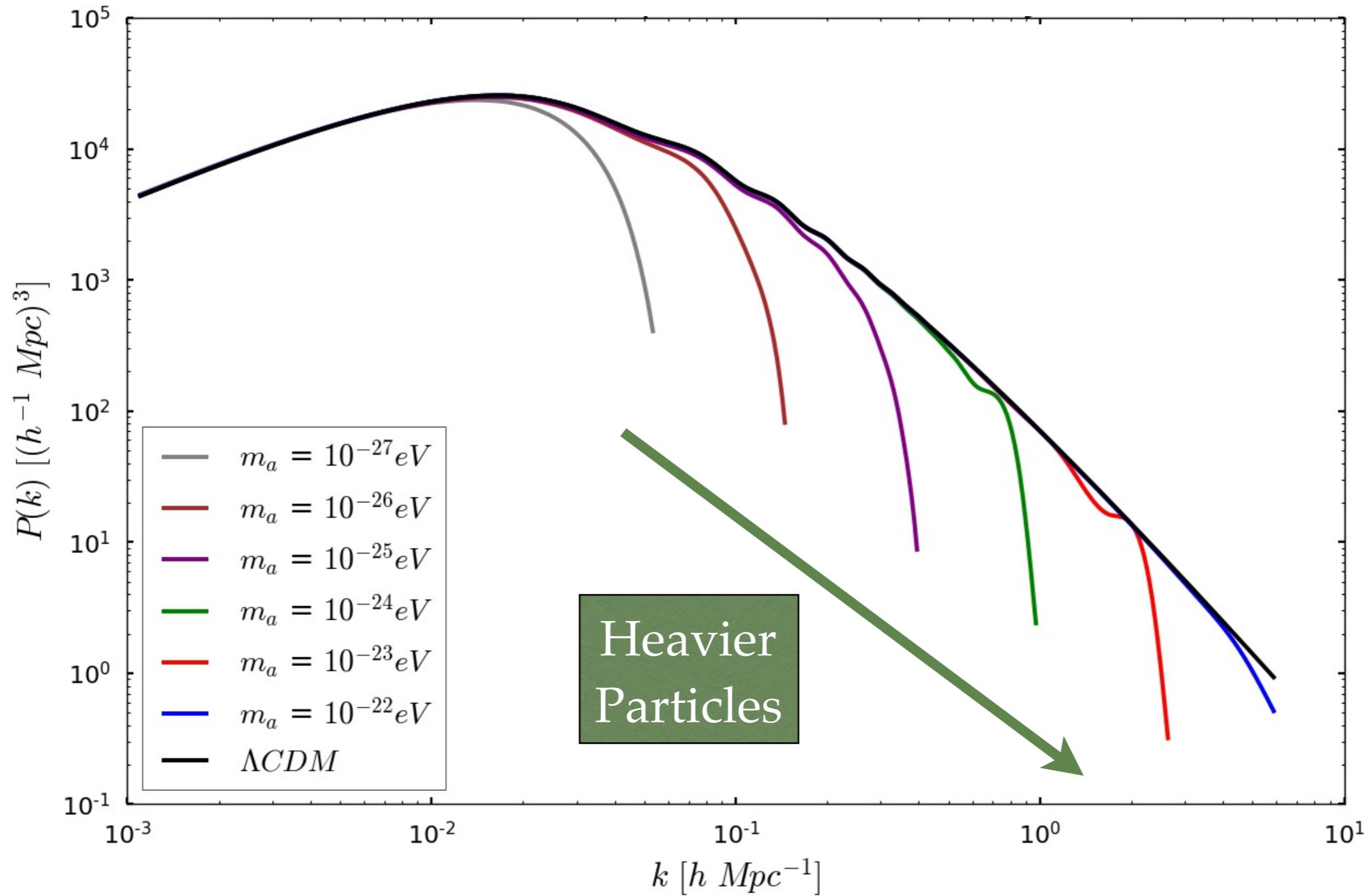
4) Displacements



Peak-Patch Method Modifications



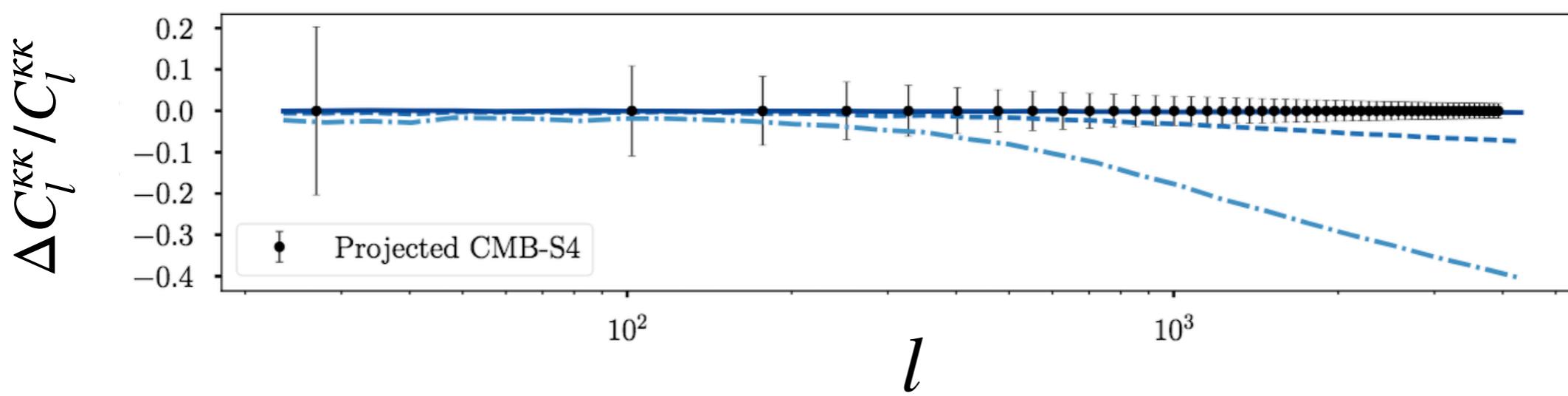
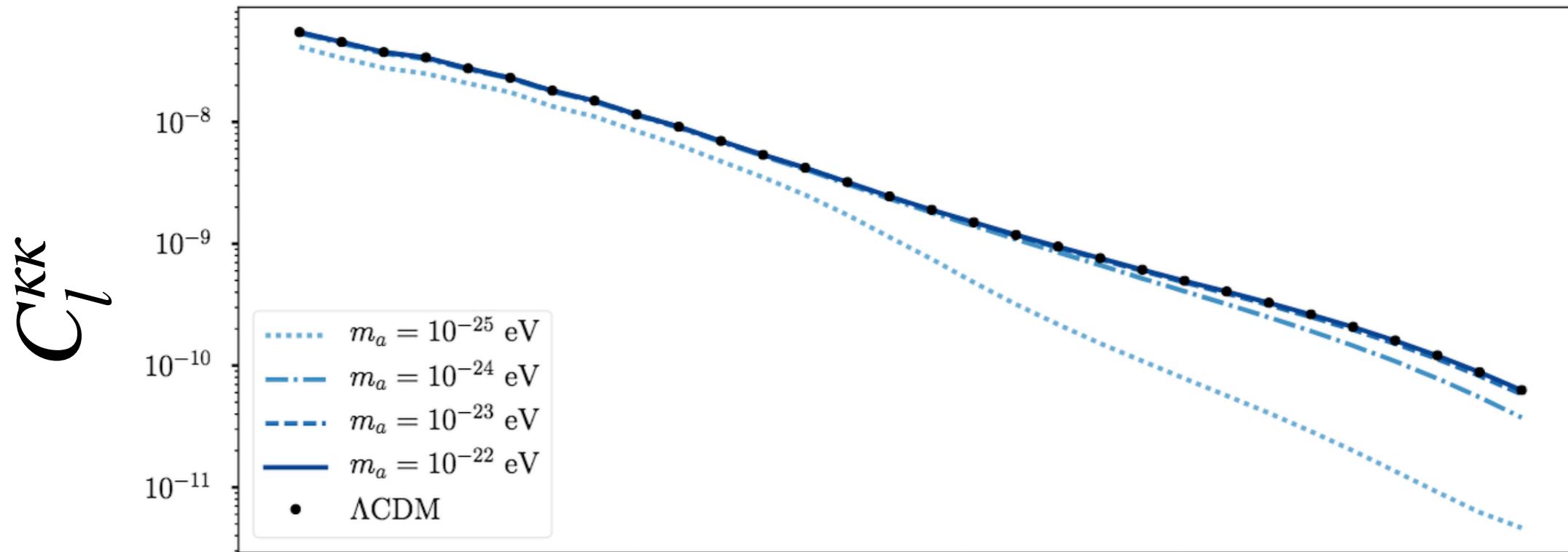
A. Initial Conditions



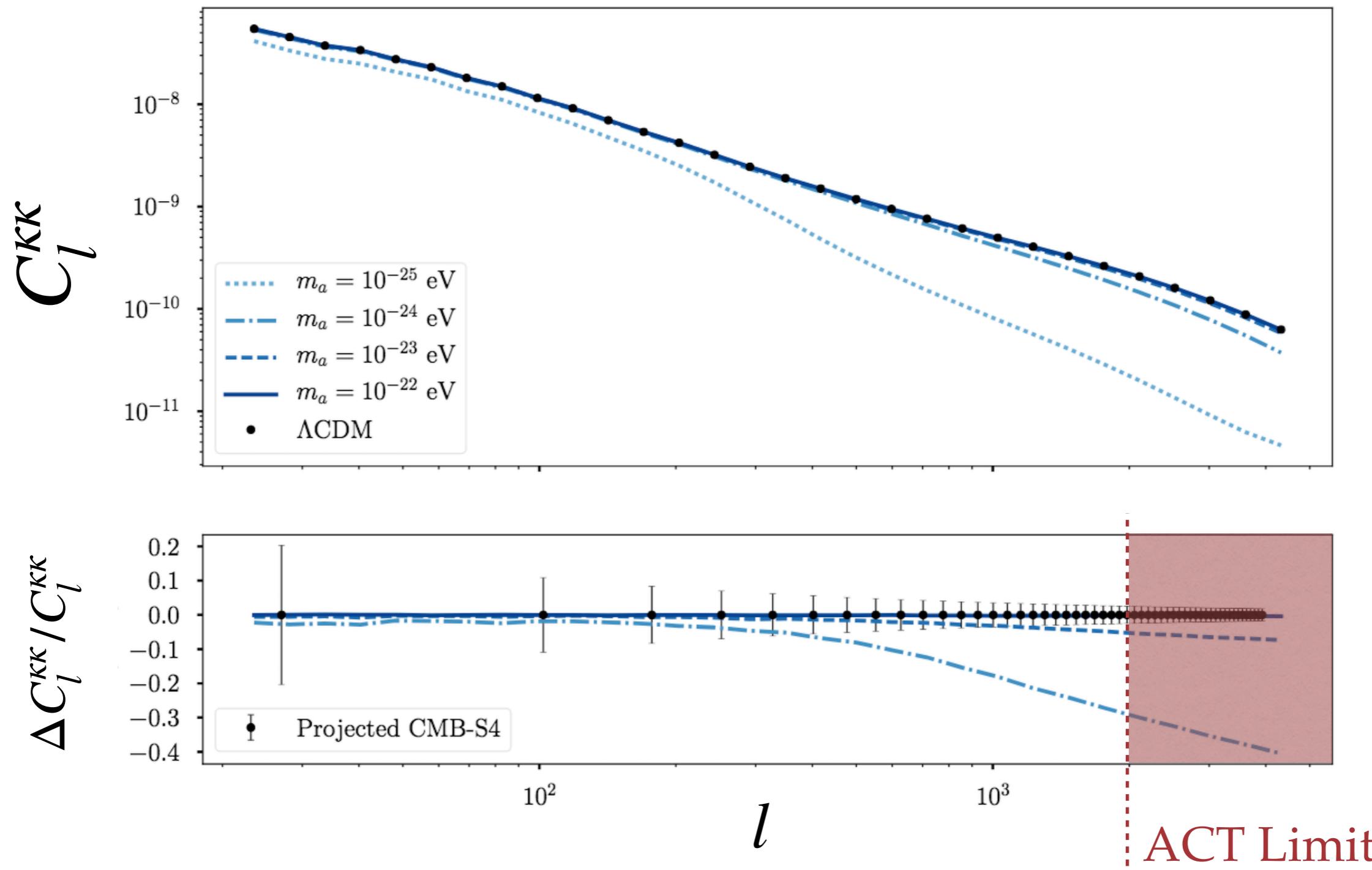
Computed with AxionCAMB (1607.08208)

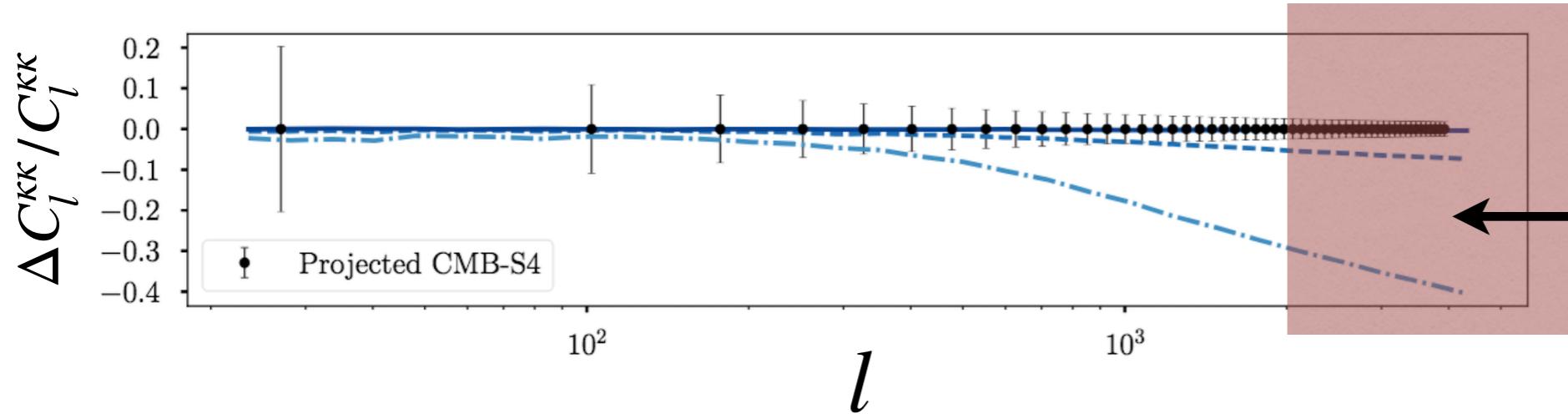
Lensing Constraints

$$C_l^\psi \approx \int_0^\chi \chi' d\chi' P_\Psi(l/\chi'; \eta_0 - \chi') \left(\frac{\chi - \chi'}{\chi \chi'} \right)^2$$

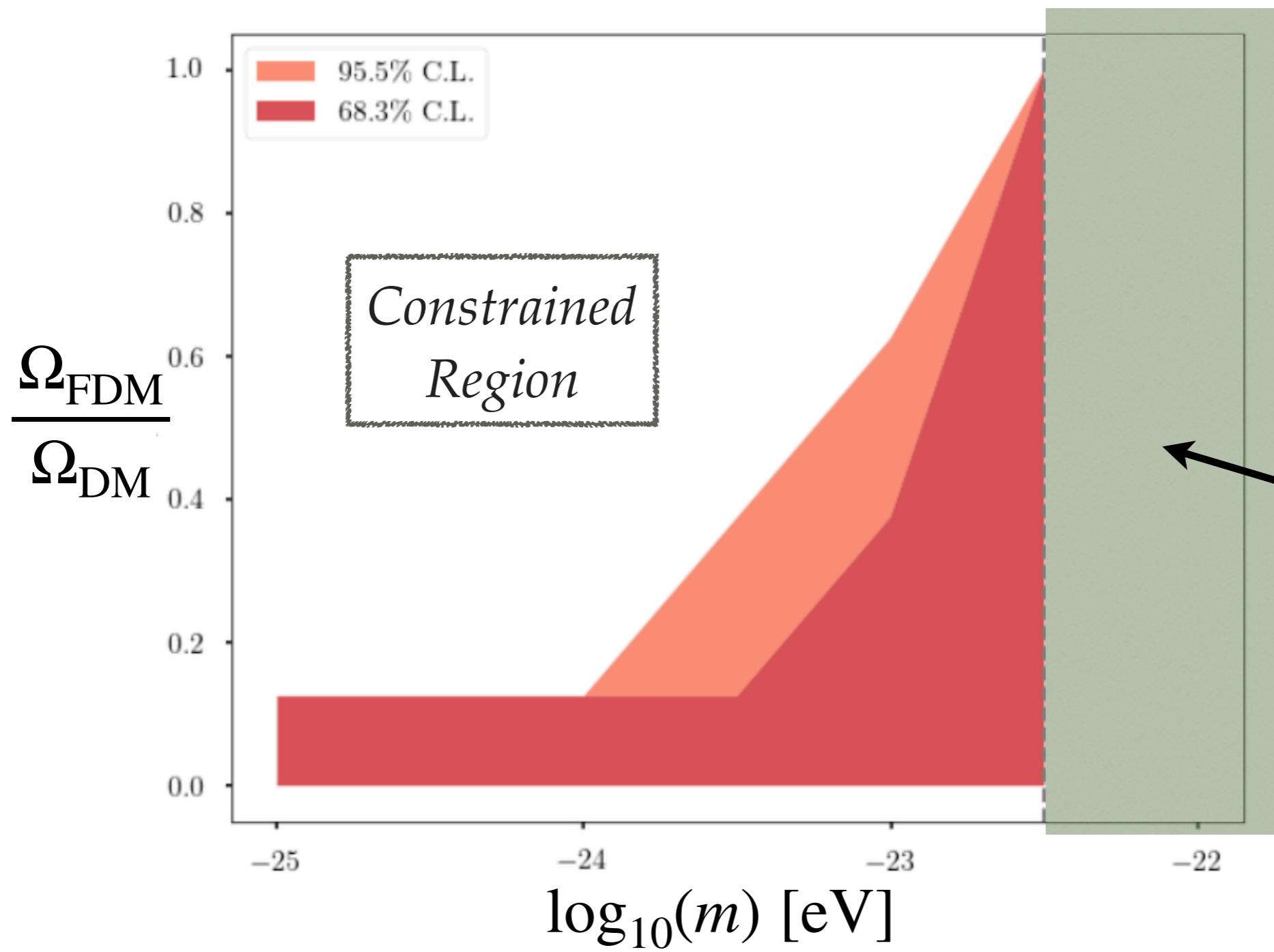


Lensing Constraints





Observationally
Unexplored



Computationally
Accessible

C. LPT Displacements



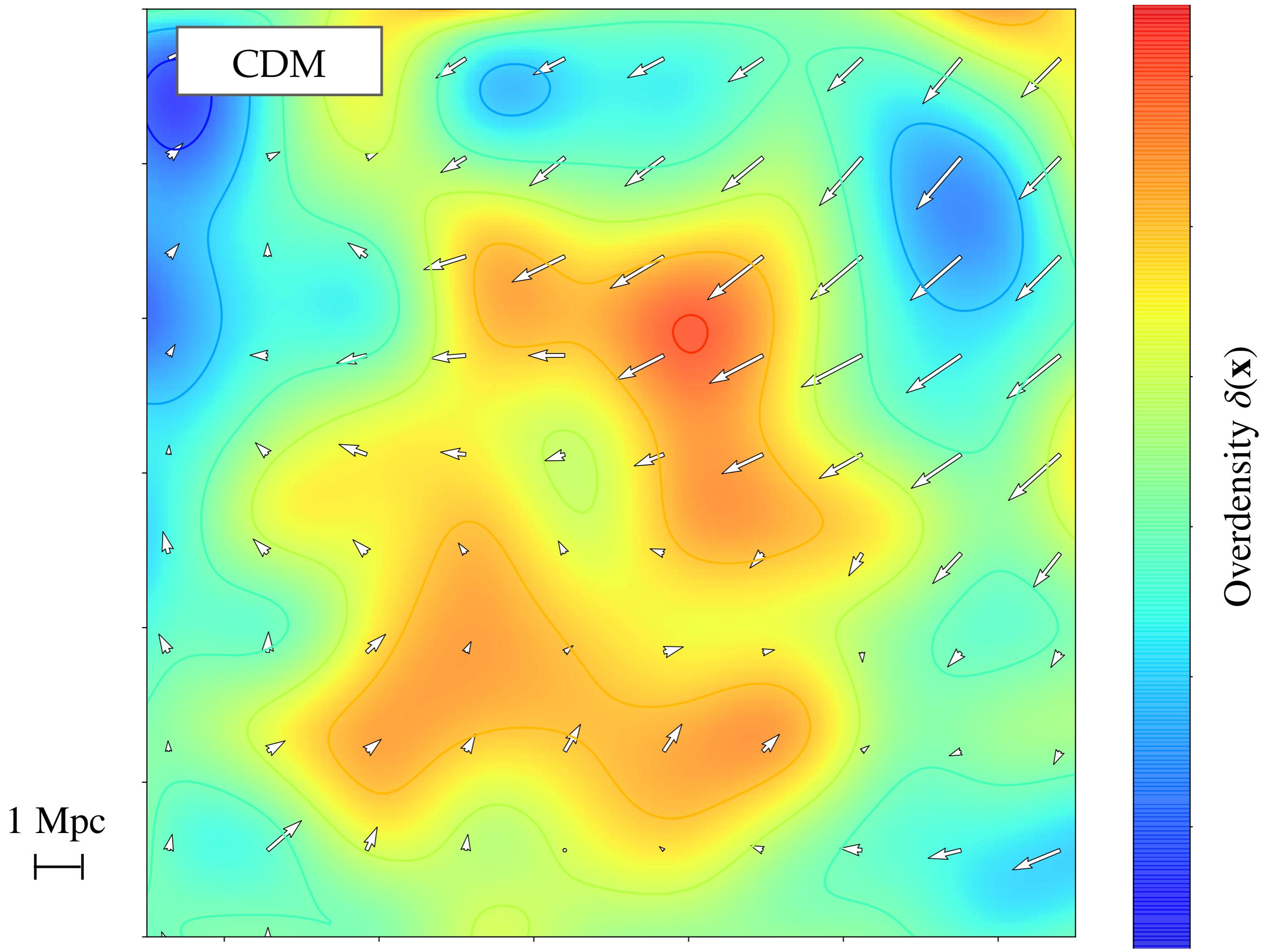
$$\nabla_{\mathbf{x}} \cdot \left(\frac{d^2\Psi}{d\tau^2} + 2\frac{\dot{a}}{a} \frac{d\Psi}{d\tau} \right) = -4\pi G \bar{\rho} \delta(\mathbf{x}) - \frac{c_s^2}{a^2} \nabla_{\mathbf{x}}^2 \delta(\mathbf{x})$$

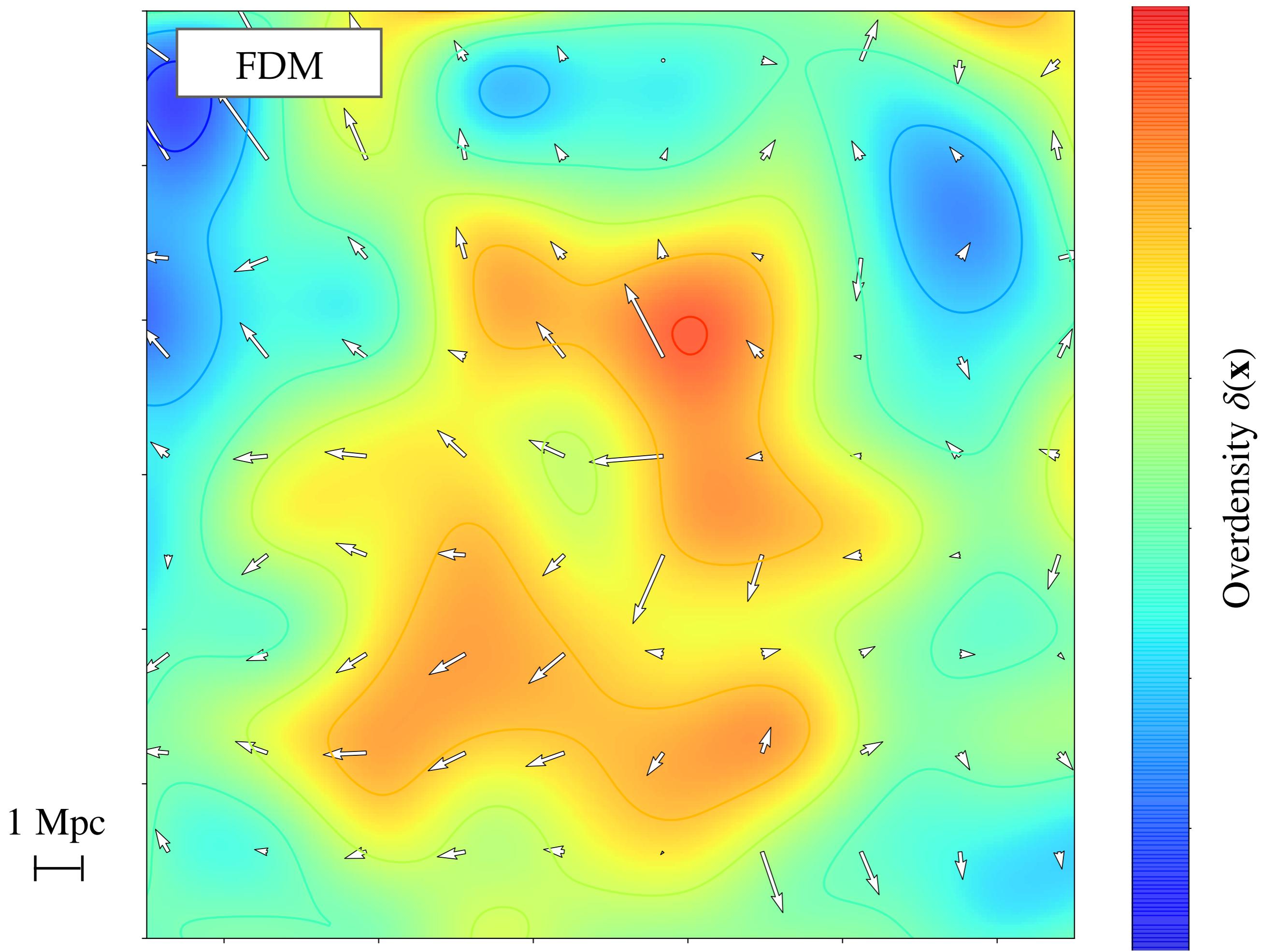
Axion Sound Speed

c_s^2

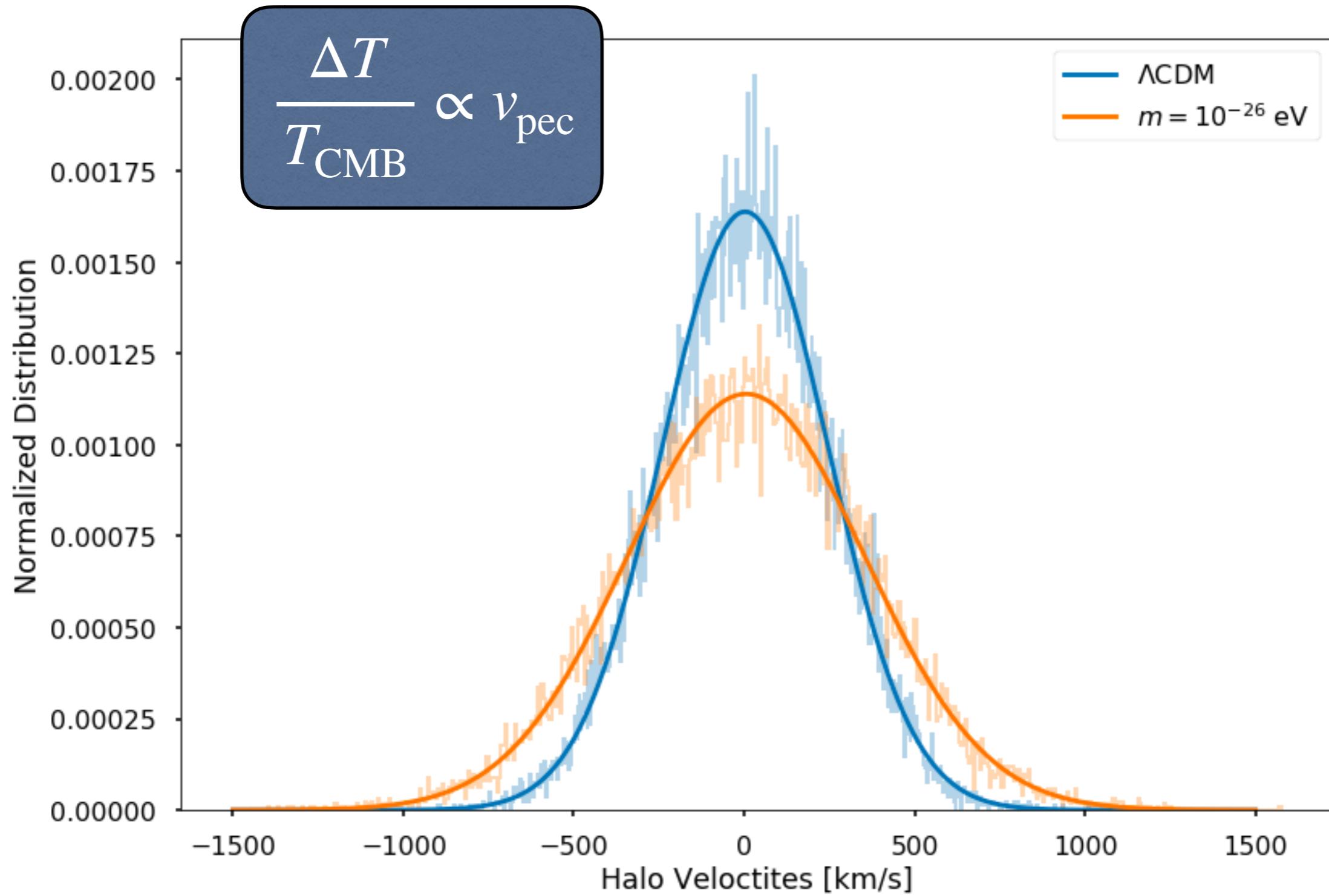
a^2

Fuzzy DM Term



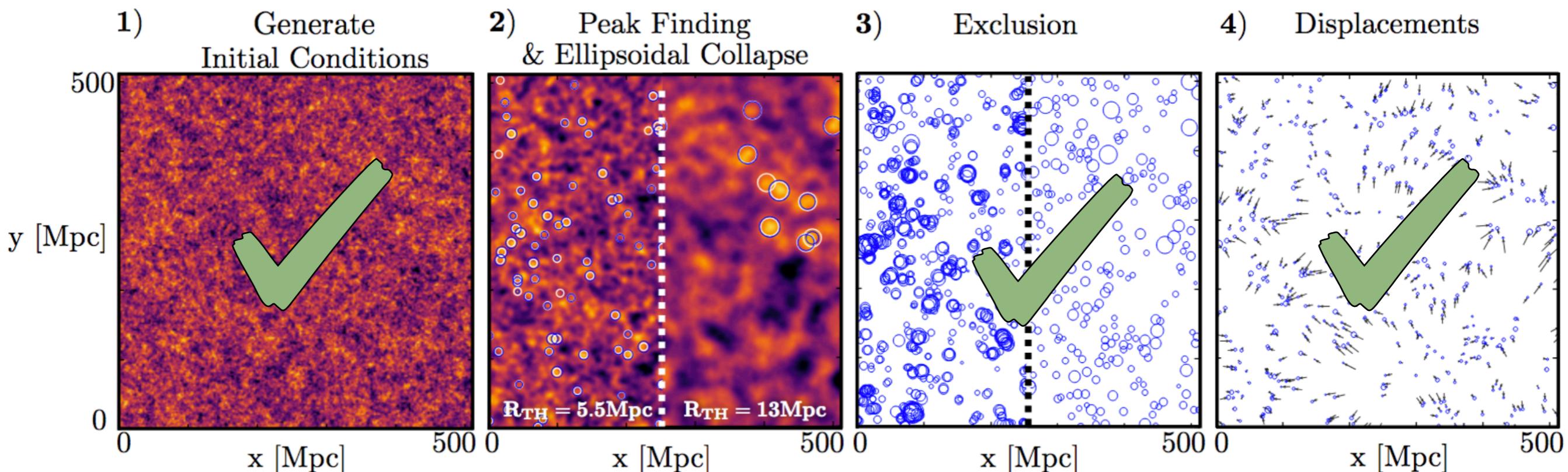


kSZ Contribution



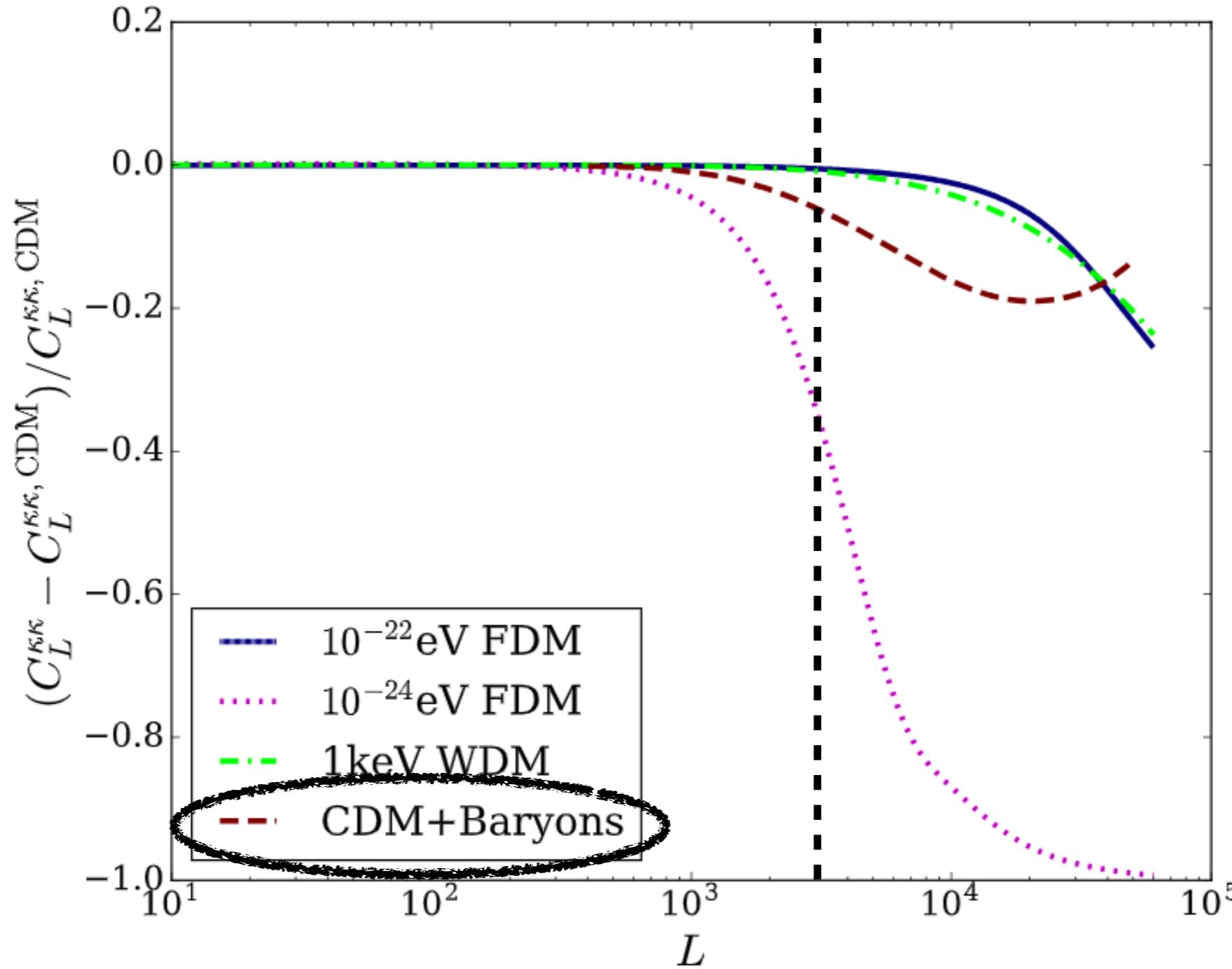
Future Outlook

- ✿ Part B. of the modifications: *Ellipsoidal Collapse*
- ✿ Further constraints from CMB lensing
- ✿ Comparison with N-Body / Hydro simulations



Thank you!

Baryon-Dominated Suppression

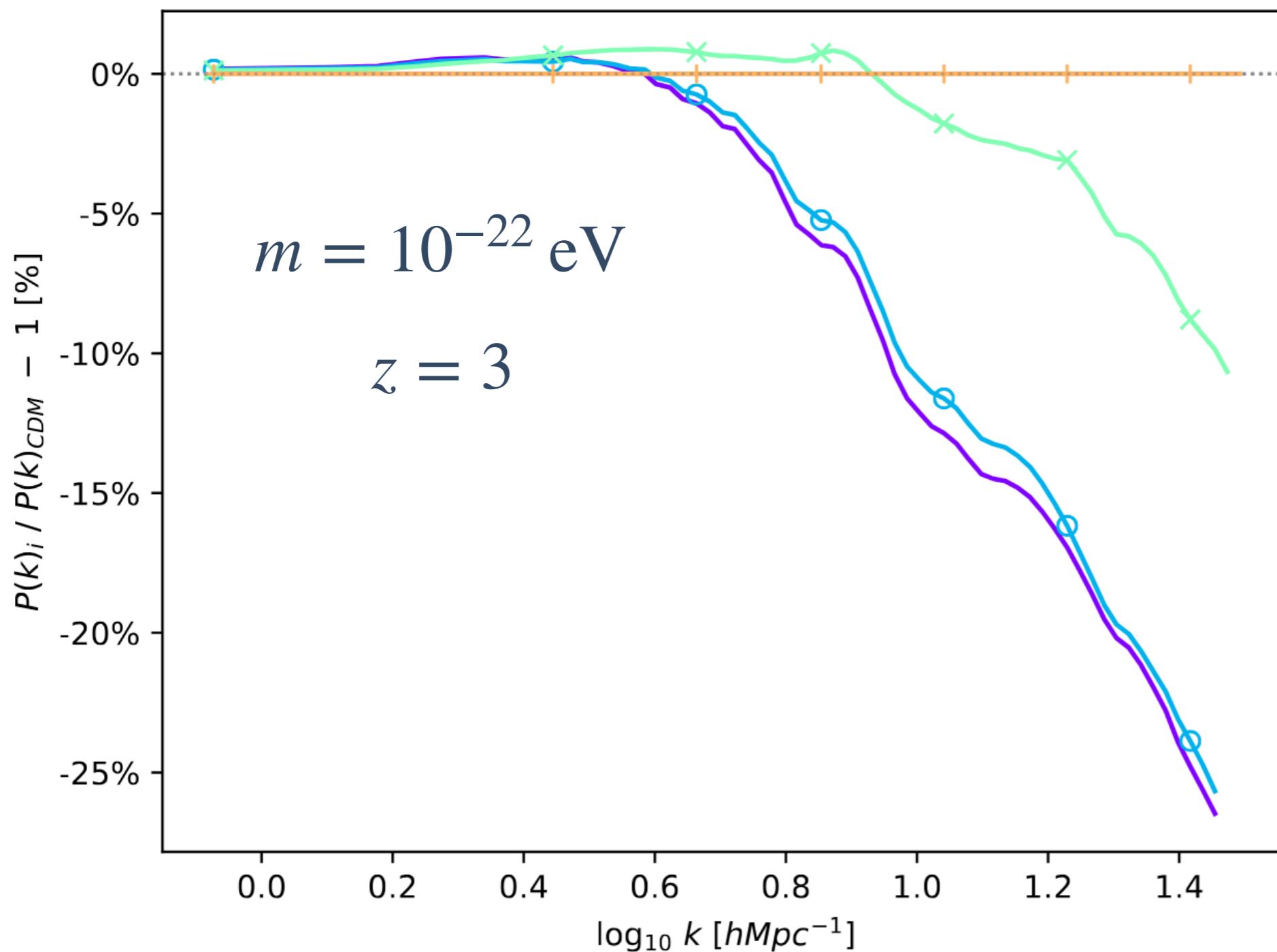


$L \approx 3000$

Nguyễn et al. (1710.03747)

Dynamical Effects (QP)

N-Body (AX-GADGET)



Adding Pressure



Changing I.C.



Both

Nori et al. (2018)

Dynamical Effects (QP)

N-Body (AX-GADGET)

