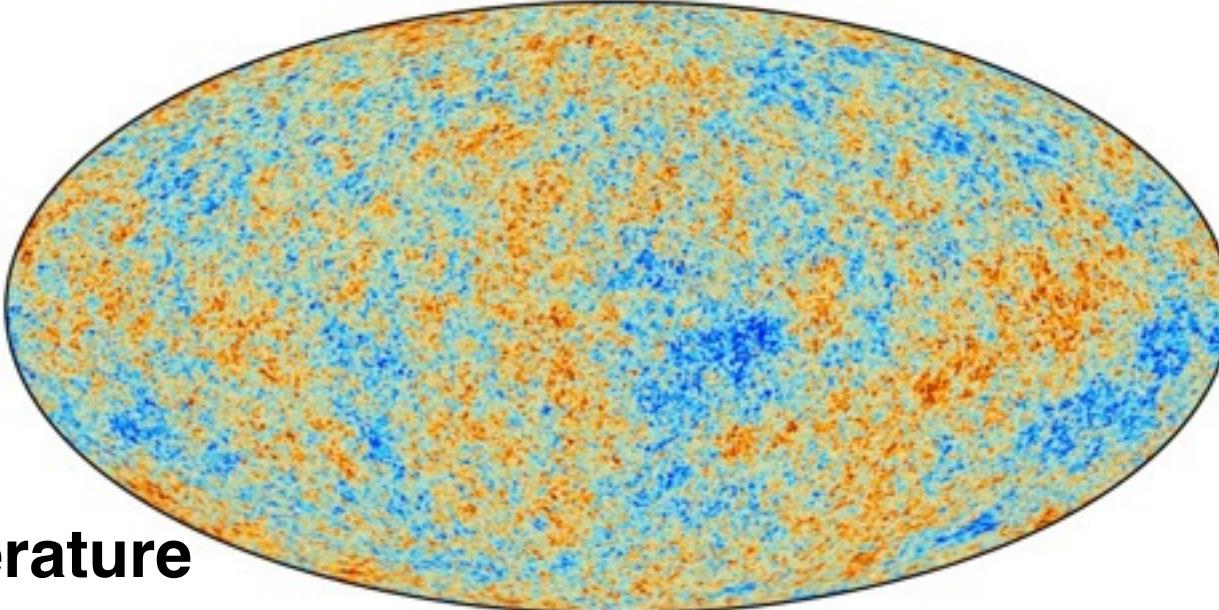
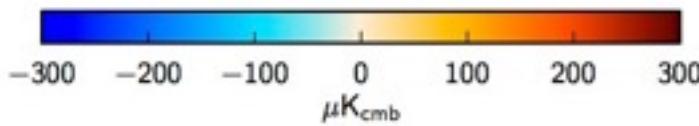


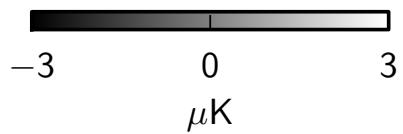
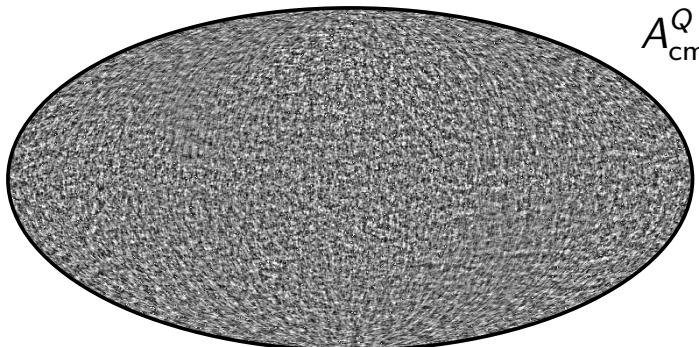
Planck 2015 Component Separated CMB Maps



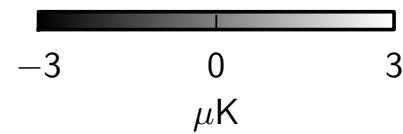
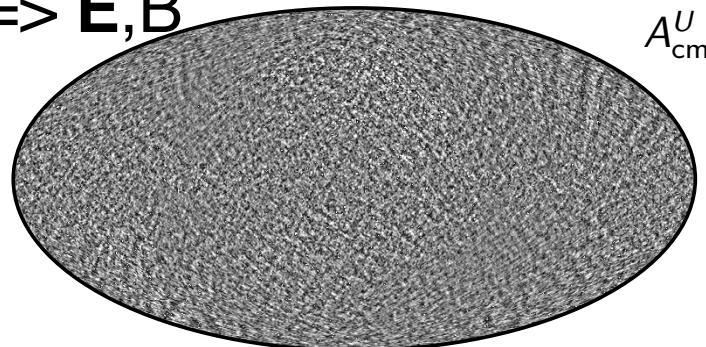
CMB Temperature



CMB polarization:
Stokes Q,U \Rightarrow E,B



A_{cmb}^Q



A_{cmb}^U

Wiener-filtered ζ maps make $\zeta_{LM}(\chi), \chi=|\mathbf{x}|$ instead of $\zeta(\mathbf{x})$

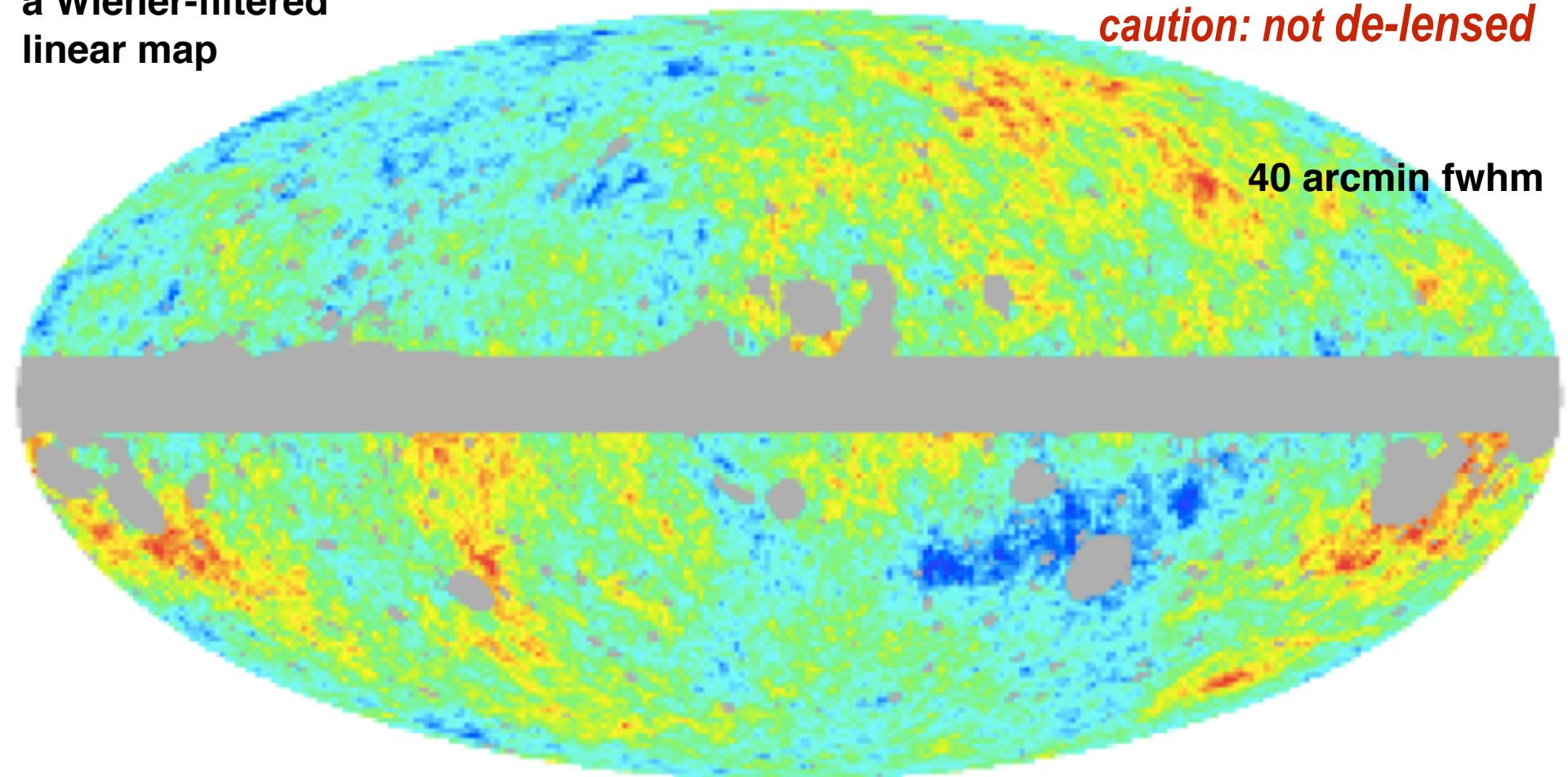
$\zeta|T, E:$

a Wiener-filtered
linear map

~ Newton's gravitational potential $\Phi_{N,dec}$
at recombination (photon decoupling)

caution: not de-lensed

40 arcmin fwhm



$\zeta/10^{-5}$

-40 -32 -24 -16 -8 0 8 16 24 32 40

visibility mask

a Map is an ensemble = mean-map + fluctuation-maps, encoding correlated errors

Maps = (radical) compressions of the time ordered information To onto
a parameterized space q^A : Linear maps, Quadratic maps (power), cosmic parameter maps
 $\text{Prob}(q| \text{Data}, \text{Th prior}) \Rightarrow \langle q^A | D, \text{Th} \rangle, \langle \Delta q^A \Delta q^B | D, \text{Th} \rangle, \dots \text{ or } q_{\text{maxL}}$

TOPOGRAPHY & CARTOGRAPHY of our Hubble-patch aka our bit of the universe

reconstructing $\zeta = \ln a(x, t)$ @uniform density,
aka primordial scalar curvature ${}^{(3)}R = -4 {}^{(3)}\text{Laplacian}(\ln a)$

a Map is an ensemble = mean-map + fluctuation-maps, encoding correlated errors

Maps = (radical) compressions of the time ordered information To onto
a parameterized space q^A : Linear maps, Quadratic maps (power), cosmic parameter maps
 $\text{Prob}(q| \text{Data}, \text{Th prior}) \Rightarrow \langle q^A | D, \text{Th} \rangle, \langle \Delta q^A \Delta q^B | D, \text{Th} \rangle, \dots \text{ or } q_{\text{maxL}}$

TOPOGRAPHY & CARTOGRAPHY of our Hubble-patch aka our bit of the universe

reconstructing $\zeta = \ln a(x,t)$ @uniform density,
aka primordial scalar curvature ${}^{(3)}R = -4 {}^{(3)}\text{Laplacian}(\ln a)$

$$\zeta(x,t) = \ln \rho(x,t)/\rho_b / 3(1+p_b/\rho_b) + \ln a(x,t)/a_b$$

phonon

isotropic strain =
volume deformation

BST83, SBB89, SB90,91, B95,
Bond+Braden2016 ζ for preheating

$\zeta(x,t) = \int (dE + pdV) / E / \langle 3(1+p/\rho) \rangle(t)$ coarse-grained energy conservation,
 $\zeta \sim$ entropy, changed by fine=>coarse kicks + \perp drifts off coarse-attractor (isocon)

a Map is an ensemble = mean-map + fluctuation-maps, encoding correlated errors

Maps = (radical) compressions of the time ordered information To onto
a parameterized space q^A : Linear maps, Quadratic maps (power), cosmic parameter maps
 $\text{Prob}(q| \text{Data}, \text{Th prior}) \Rightarrow \langle q^A | D, \text{Th} \rangle, \langle \Delta q^A \Delta q^B | D, \text{Th} \rangle, \dots \text{ or } q_{\text{maxL}}$

TOPOGRAPHY & CARTOGRAPHY of our Hubble-patch aka our bit of the universe

reconstructing $\zeta = \ln a(x,t)$ @uniform density,
aka primordial scalar curvature ${}^{(3)}R = -4 {}^{(3)}\text{Laplacian}(\ln a)$

Wiener-filtered ζ maps make $\zeta_{LM}(\chi), \chi=|\mathbf{x}|$ instead of $\zeta(\mathbf{x})$

$T_{LM c,s} / E_{LM c,s} = \int e^{\zeta T/E} \zeta_{LM c,s}(\chi) d\chi$, susceptibility e depends on cosmic parameters

\Rightarrow Linear response $\zeta_{LM c,s}(\chi) = e^* \zeta^T_{LM c,s} T_{LM c,s} + e^* \zeta^E_{LM c,s} E_{LM c,s} + \delta \zeta_{LM c,s}$
susceptibility of ζ to T/E : $e^* \zeta^T/E$ interpolates T/E to ζ , if no info relax to $\delta \zeta$

project ζ to minimize fluctuations: $\text{d}visibility(distance)$ ($\langle \zeta | \text{Temp}, E \text{ pol} \rangle + \delta \zeta$)

Reconstructing the Early Universe

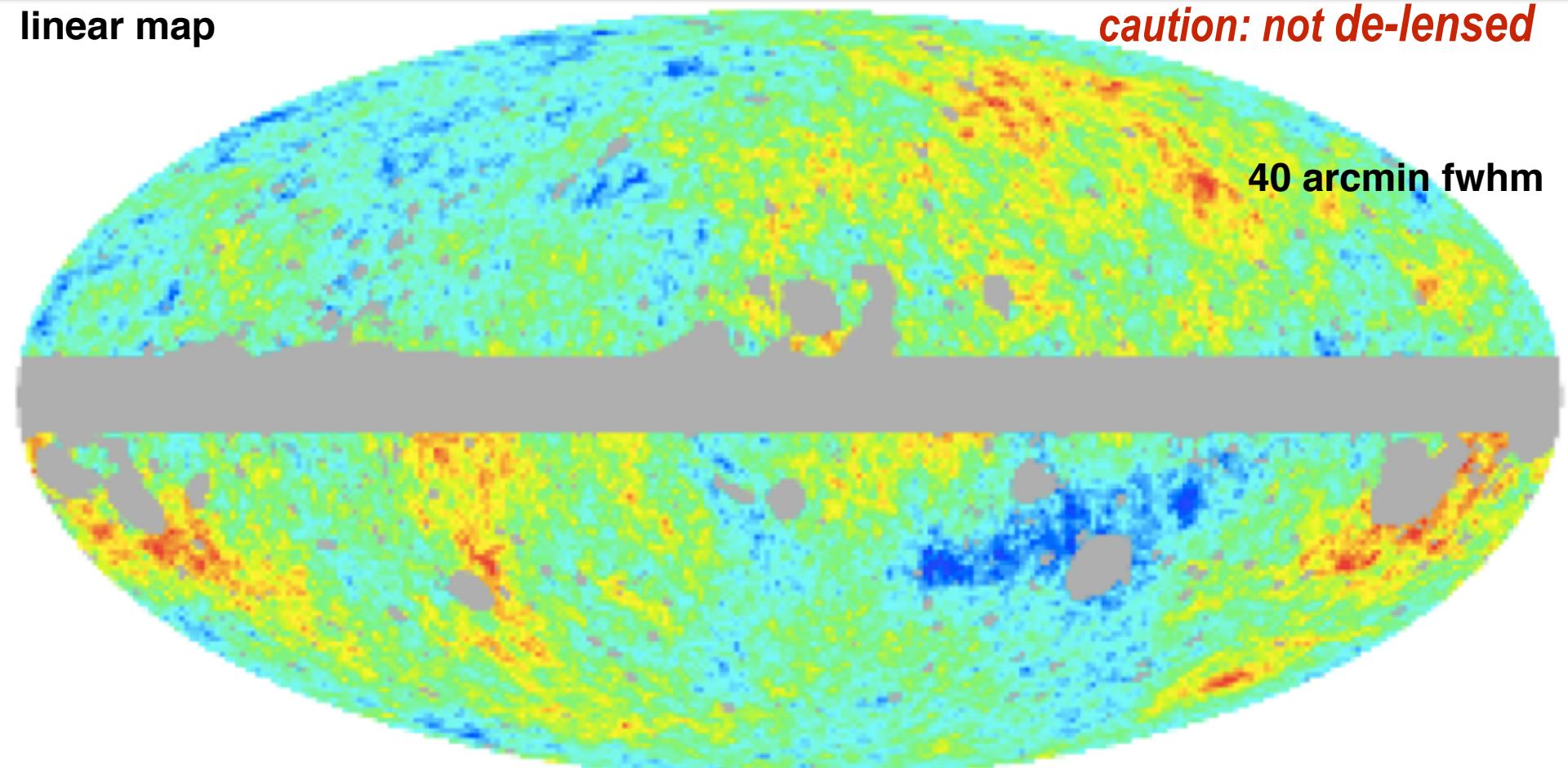
$\int d\text{visibility}(\text{distance}) \langle \zeta | \text{Temp, } E \text{ pol} \rangle$ (angles, distance)

sb89, bb15 $\zeta_{NL} = \ln(\rho a^{3(1+w)})/3(1+w) \leq dE + pdV \sim d\text{Entropy}$ phonons / strain

linear map

caution: not de-lensed

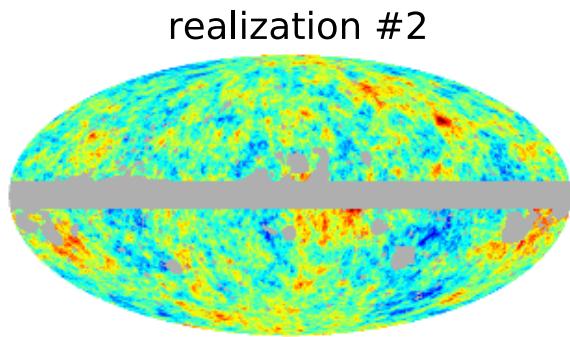
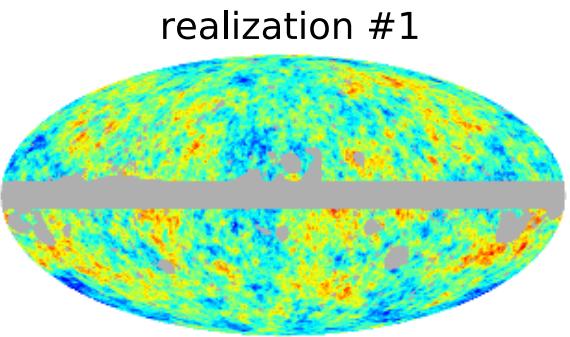
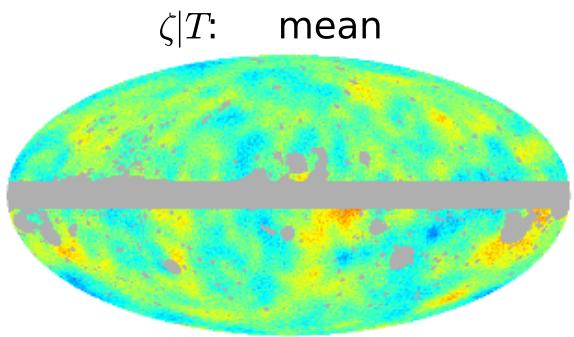
40 arcmin fwhm



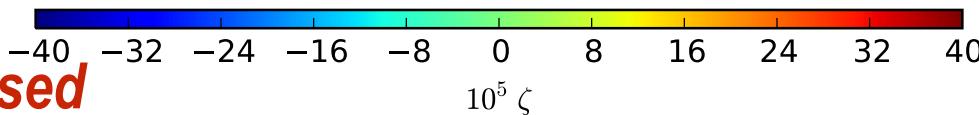
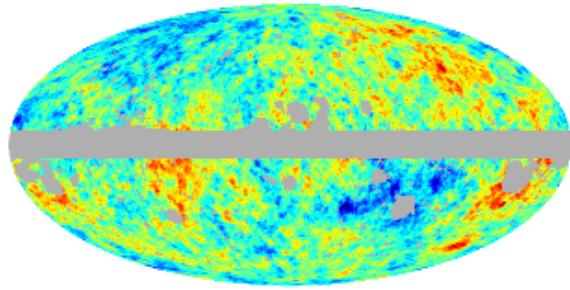
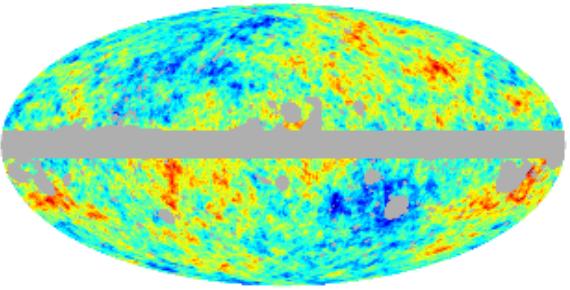
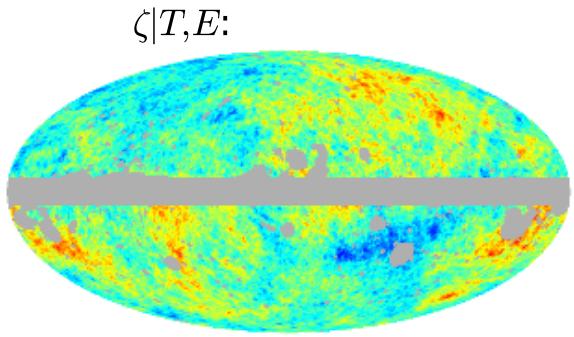
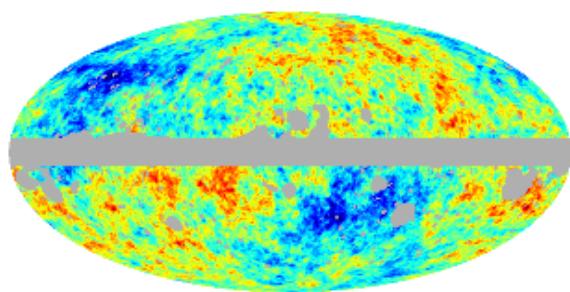
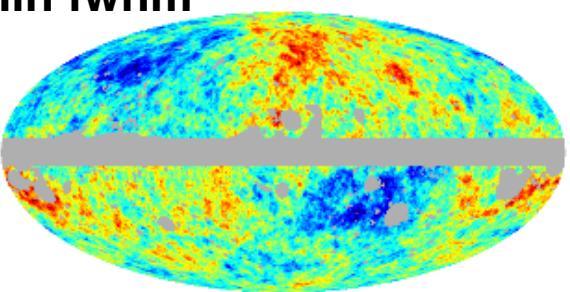
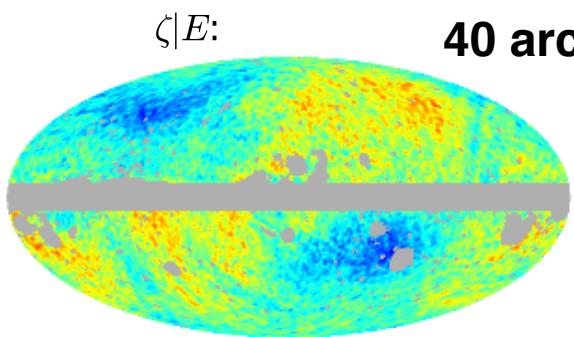
$\zeta/10^{-5}$

-40 -32 -24 -16 -8 0 8 16 24 32 40

visibility mask

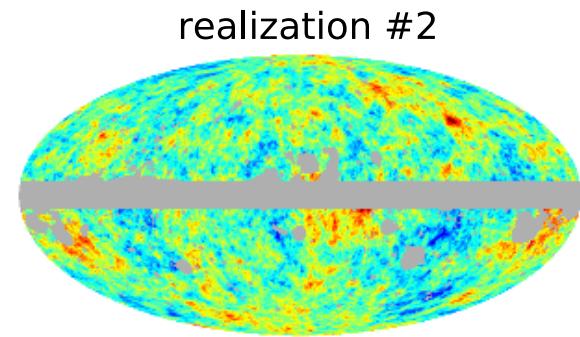
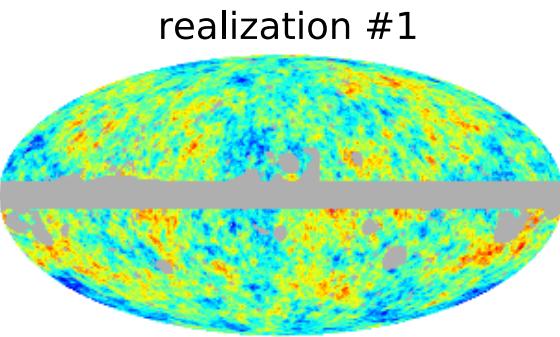
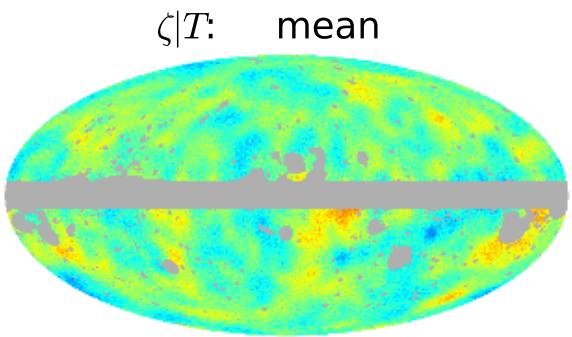


allowed fluctuations less noisy with E pol (extra mode/LM)

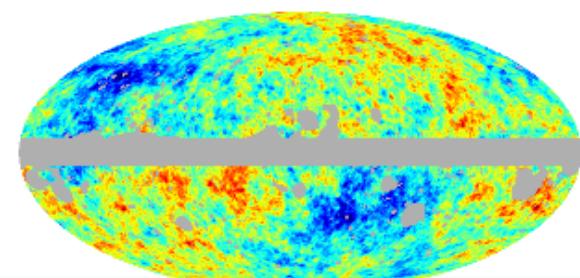
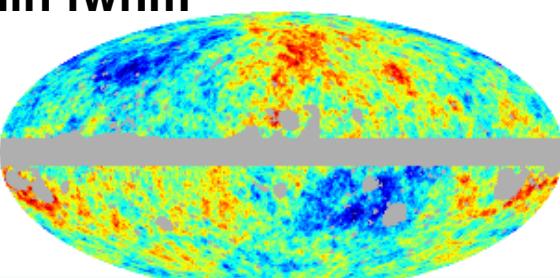
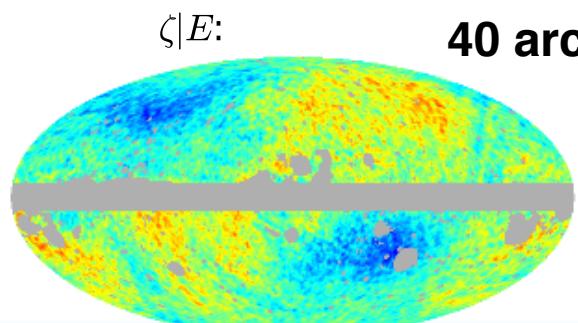


caution: not de-lensed

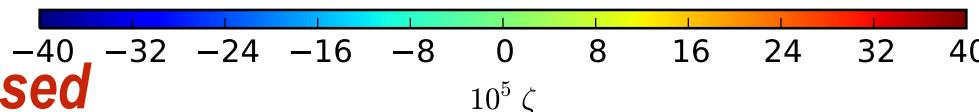
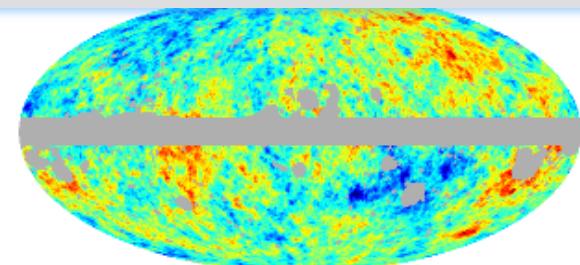
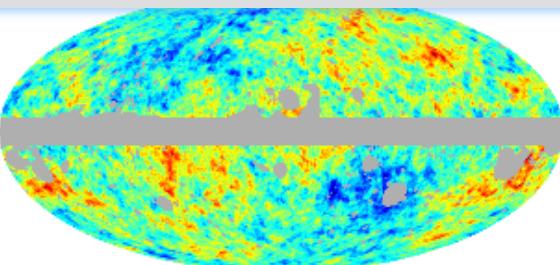
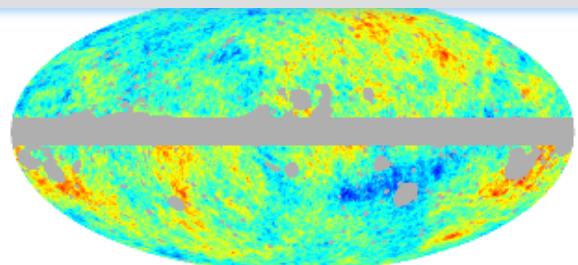
visibility mask



allowed fluctuations less noisy with E pol (extra mode/LM)



$\zeta = \langle \zeta | Temp, E\, pol \rangle + \delta \zeta$ optimal filtering for quadratics: $\langle \zeta \zeta \rangle$ power spectrum, trilinears $\langle \zeta \zeta \zeta \rangle$ bispectrum $\Rightarrow f_{nl}$, non-Gaussian anomalies



caution: not de-lensed

visibility mask

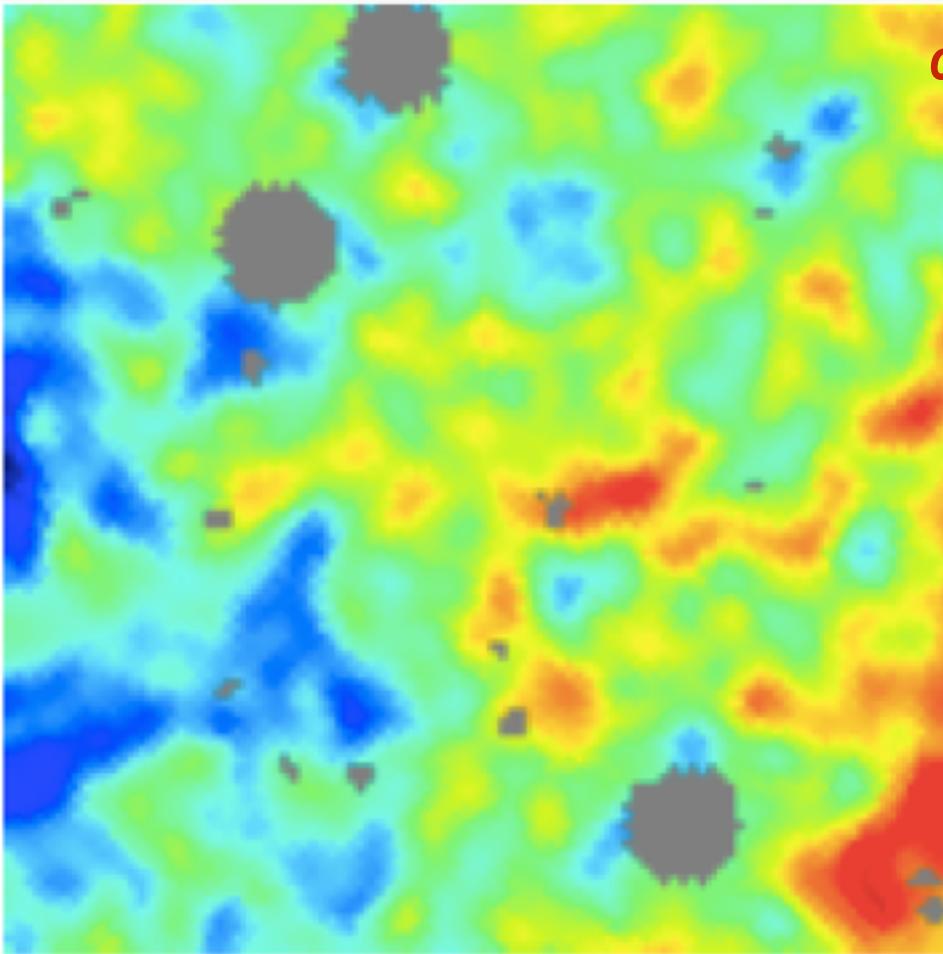
Reconstructing the Early Universe

$\int d\text{visibility}(\text{distance}) \langle \zeta | \text{Temp, } E \text{ pol} \rangle \quad (\text{angles, distance})$

sb89, bb15 $\zeta_{NL} = \ln(\rho a^{3(1+w)})/3(1+w) \leq dE + pdV \sim d\text{Entropy}$ **phonons / strain**

linear map

caution: not de-lensed

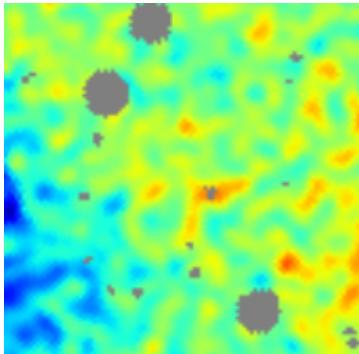


20x20 sq deg
20 arcmin fwhm

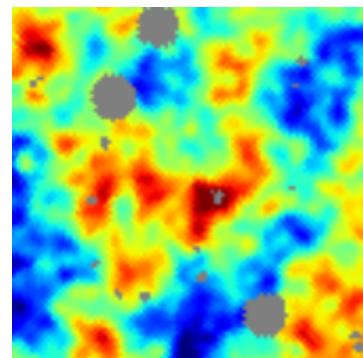
$\zeta/10^{-5}$

-20 -16 -12 -8 -4 0 4 8 12 16 20

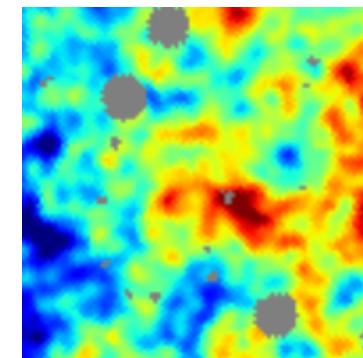
visibility mask

$\zeta|T:$ mean

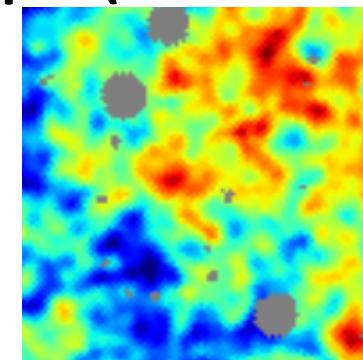
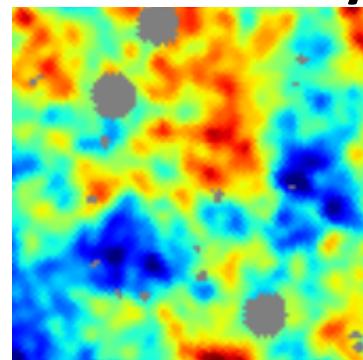
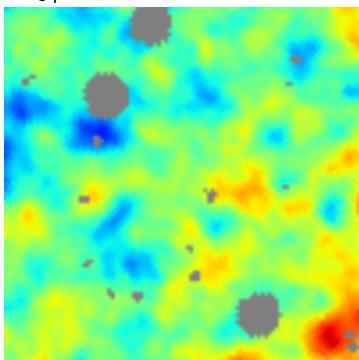
realization #1



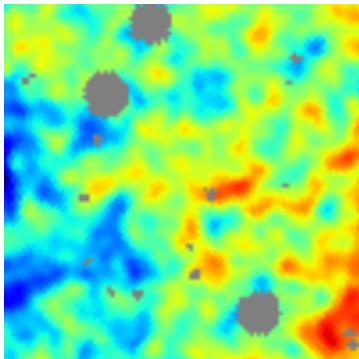
realization #2



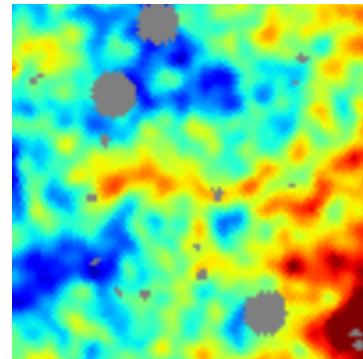
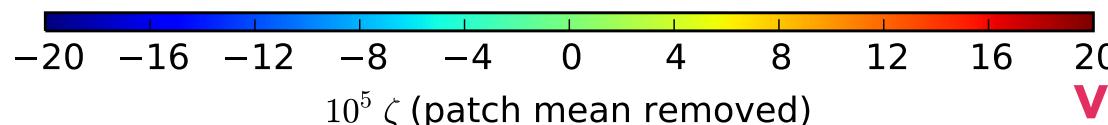
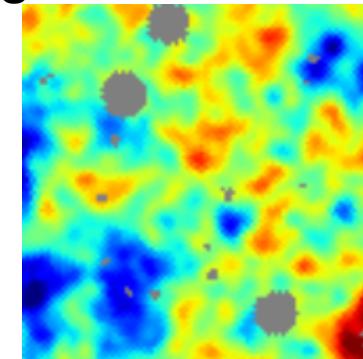
$\zeta|E:$ allowed fluctuations less noisy with E pol (extra mode/LM)

 $\zeta|T,E:$

20 arcmin fwhm



20x20 sq deg

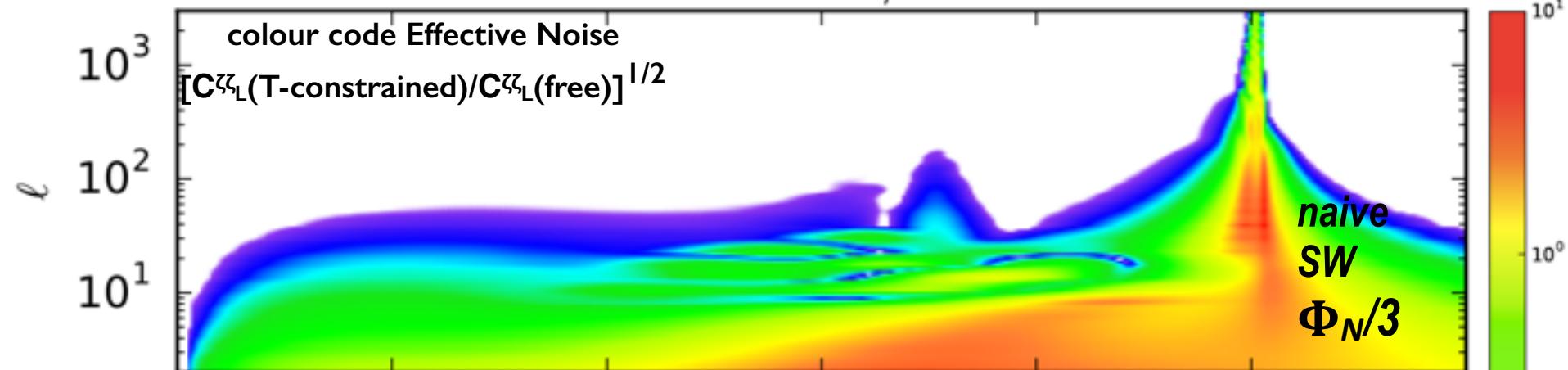
stack
 ζ on
 ζ -pks

visibility mask

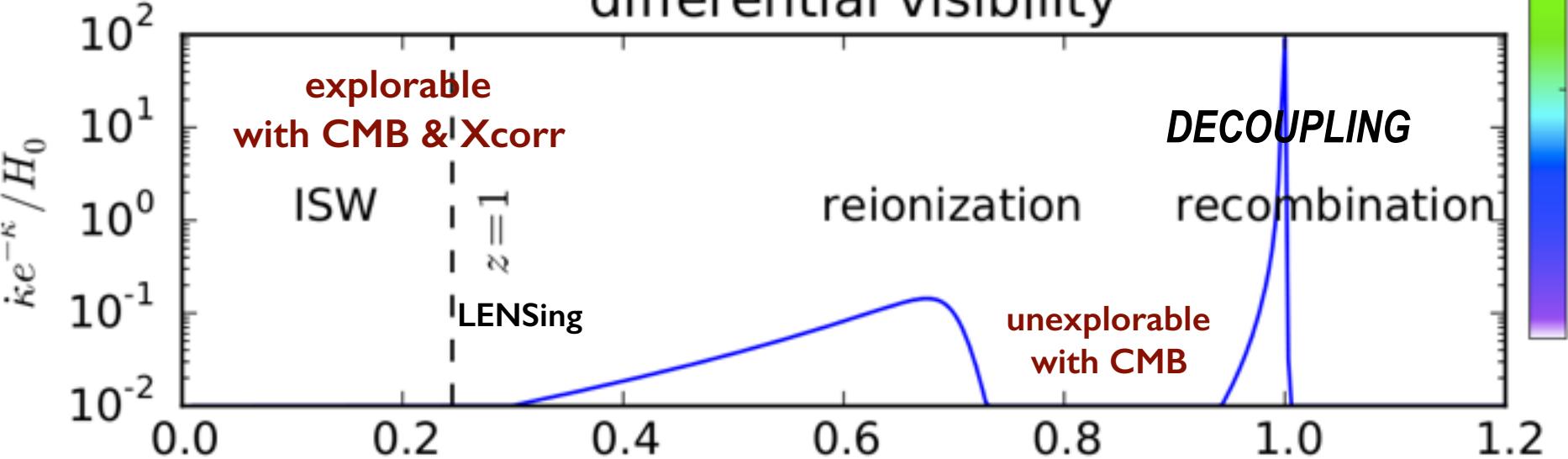
$$\langle \zeta_{LM}(\chi) T_{LM} E_{LM} \rangle$$

$T + E S/N$

the vast CMB-
un-illuminated
 $\zeta_{LM}(d)$



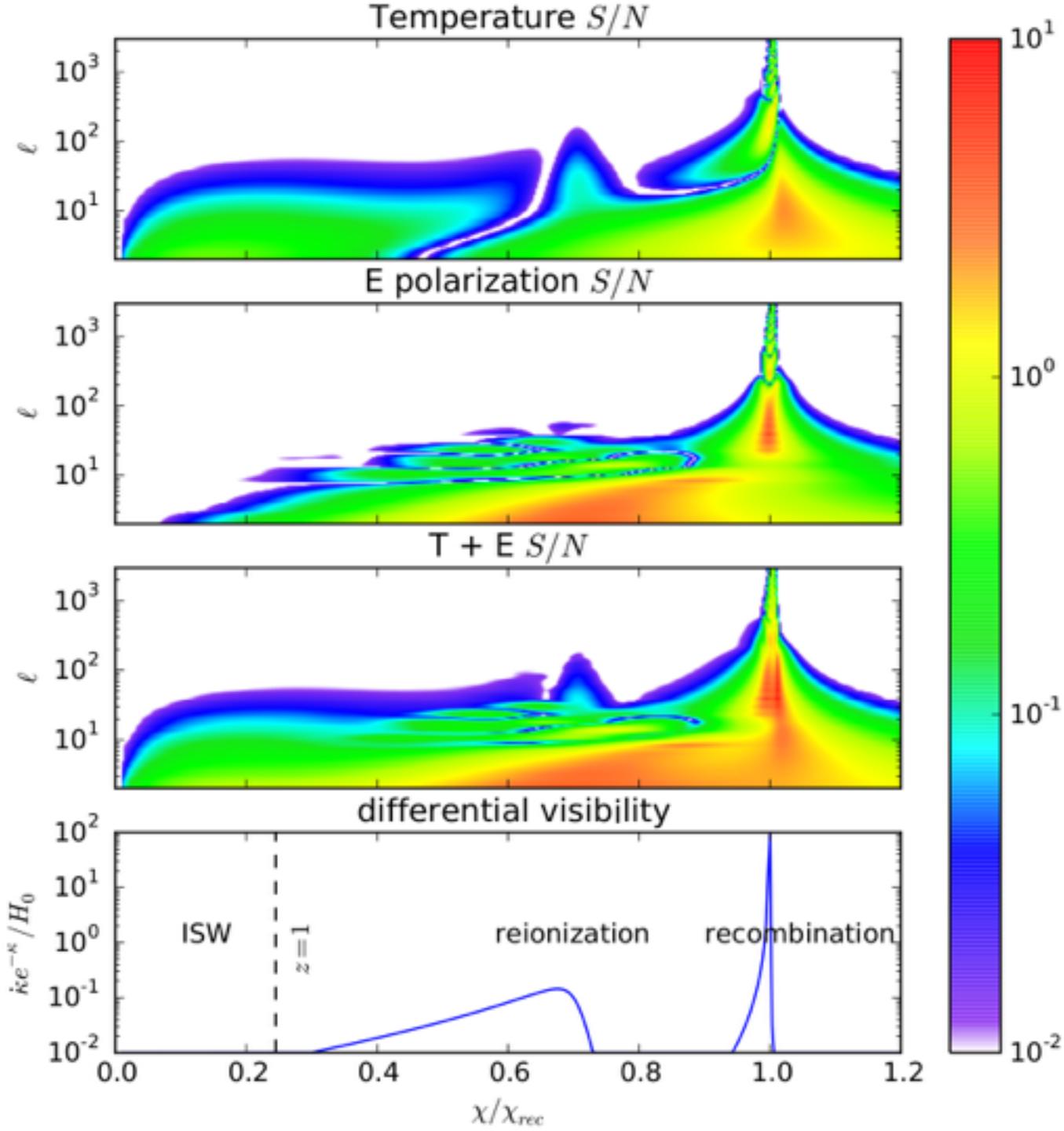
differential visibility



$$\chi/\chi_{rec} \quad [S/N]_L^T(\chi) = \frac{\rho}{\sqrt{1-\rho^2}} ; \rho \equiv \frac{C_L^{TT}(\chi)}{\sqrt{C_L^{TT}C_L^{EE}(\chi,\chi)}}$$

*for an ideal
noiseless expt*

*for Planck
noise, E mode
S/N erodes a bit*

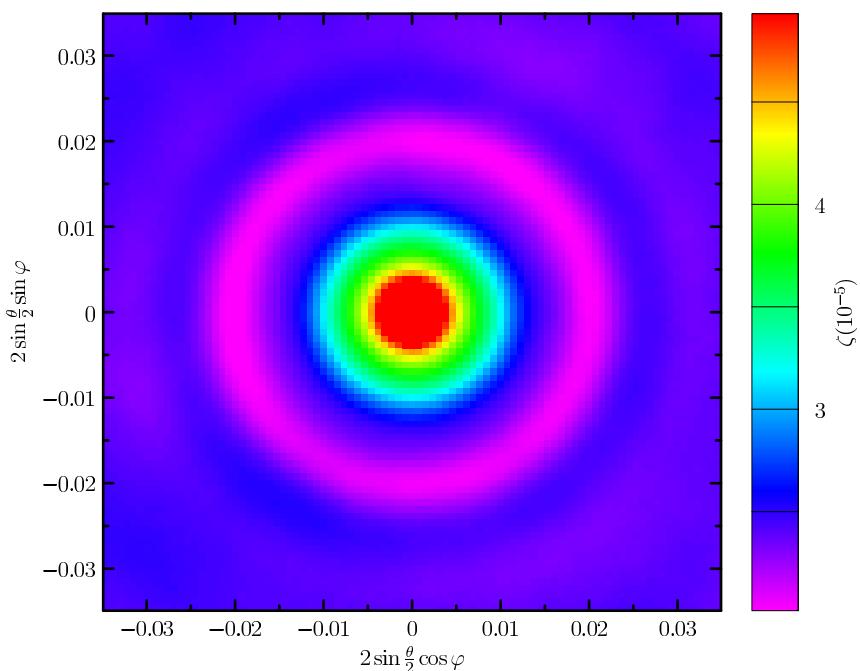


Planck2015 early U structure map

stacked linear map aka
mean-field map

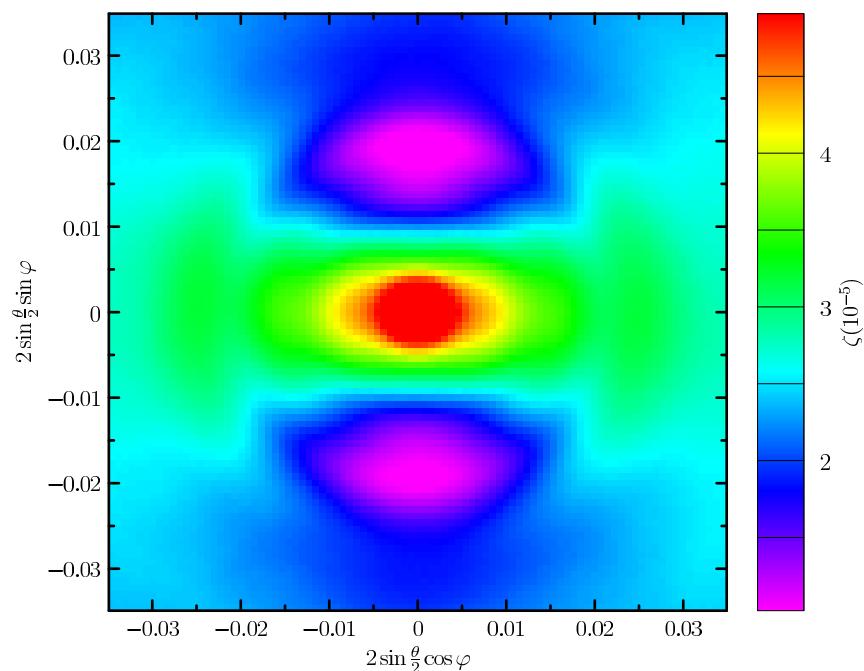
stacked
 $\langle \zeta_{dv} | \zeta_{dv-pk} \rangle$

20857 patches on ζ maxima, random orientation, threshold $\nu=0$



stacked
 $\langle \zeta_{dv} | \text{oriented } \zeta_{dv-pk} \rangle$

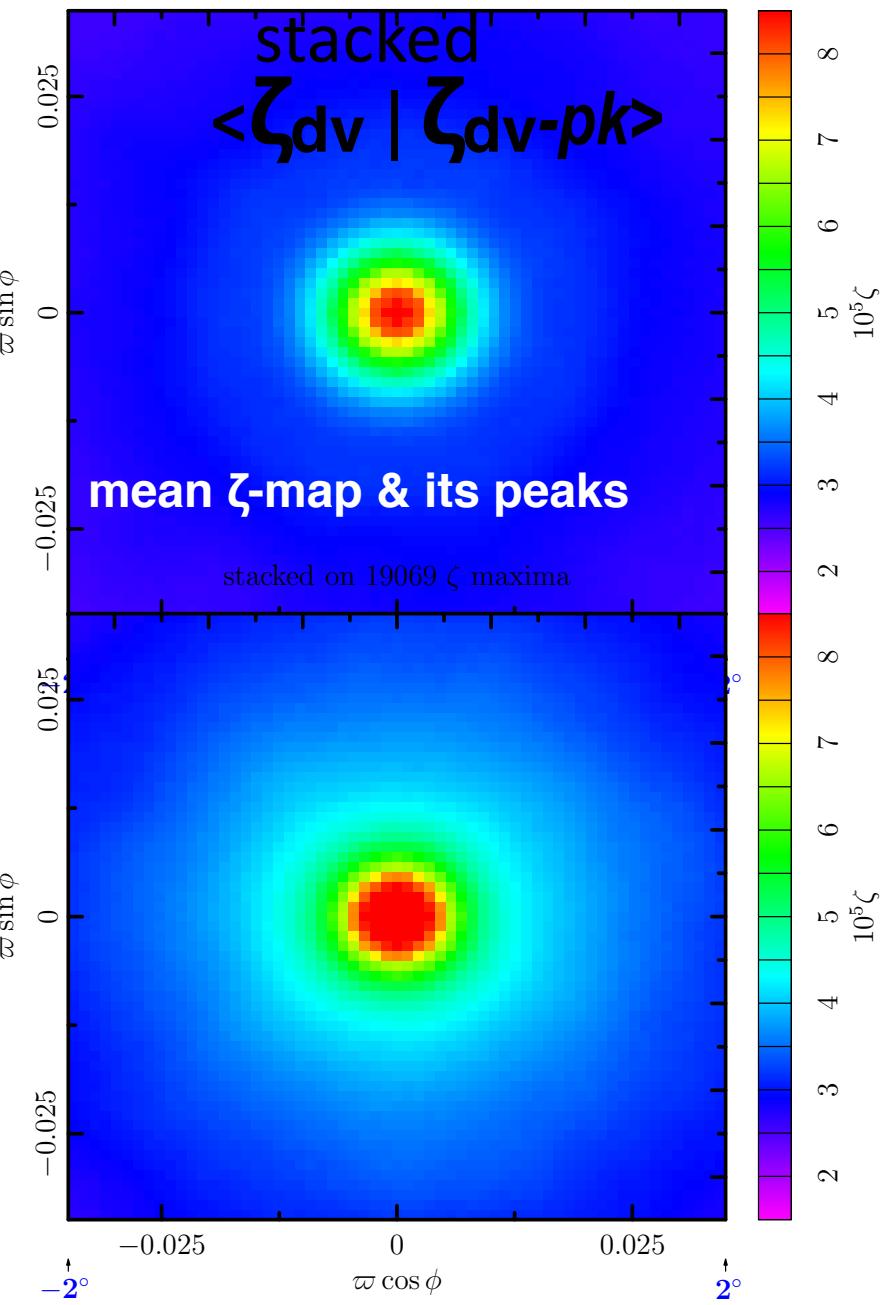
20854 patches on ζ maxima, oriented, threshold $\nu=0$



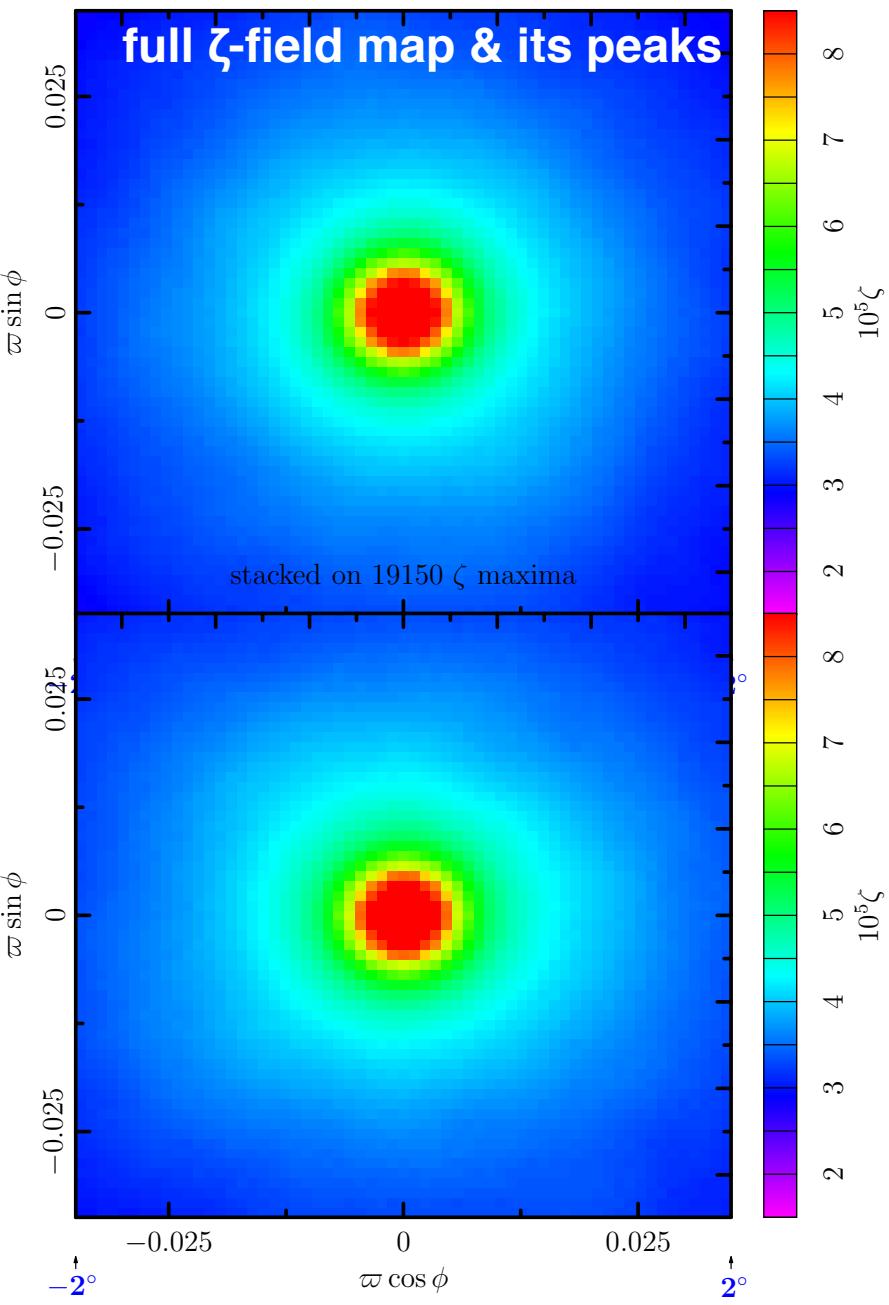
**ζ stacks of Planck 2013 & WMAP9 look very similar
simulations look very similar**

Planck2015 early U structure map

stacked on 16213 ζ maxima

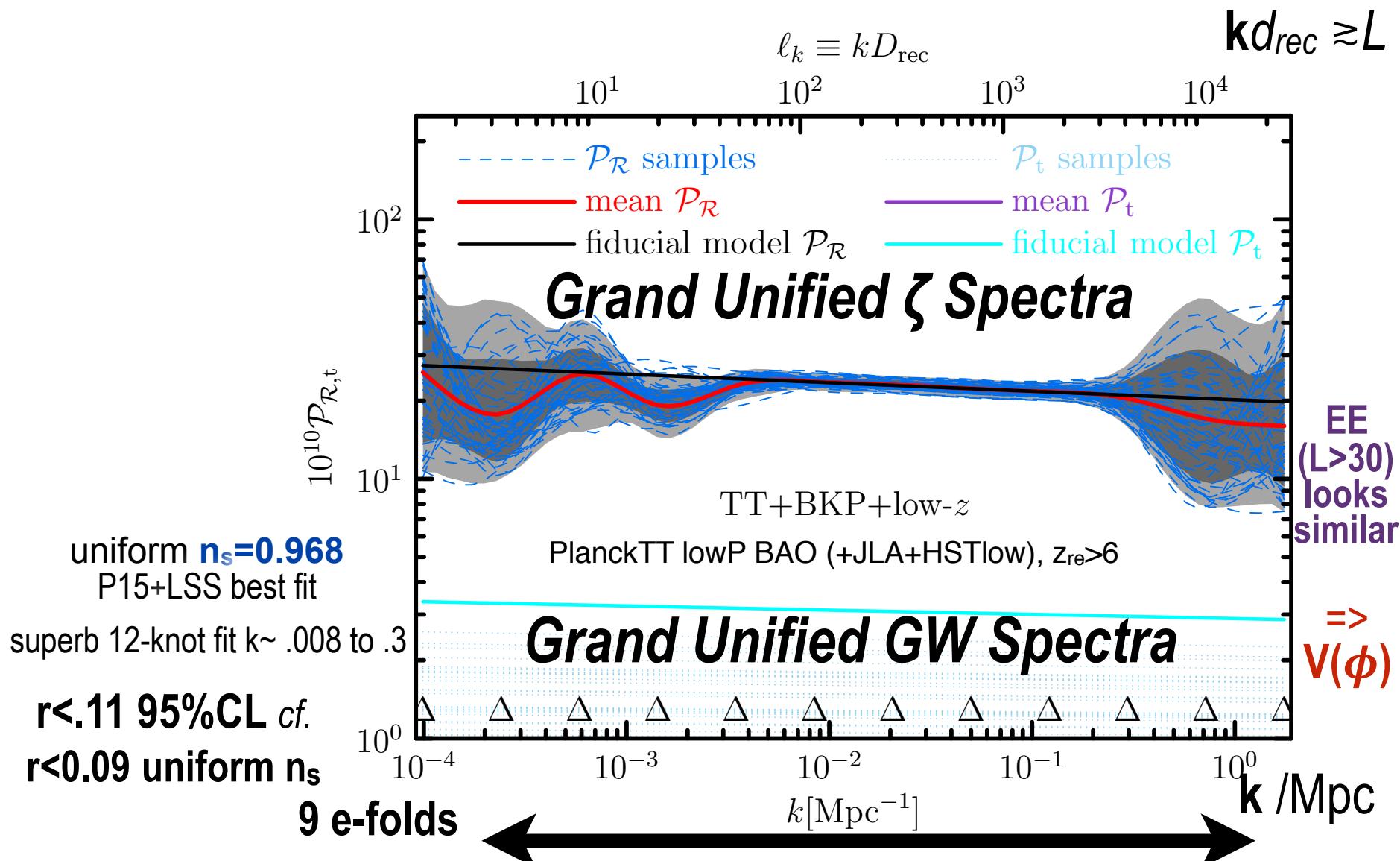


stacked on 19137 ζ maxima



even more (radical) **compression** in quadratic space, using Planck likelihood rather than linear ($\langle \zeta | \text{Temp}, E \text{ pol} \rangle + \delta \zeta$) maps, e.g., onto 12 bands in k-space (LM projection)

=> a quadratic map, includes lensing & BB from BKP



BSMc = SMc + primordial anomalies
 $\langle \zeta | T, E \rangle + \delta \zeta \Rightarrow$ study non-Gaussian anomalies

15 arcmin fwhm

sigh, Mother Nature puts her
Anomalies @ low L where sample
variance \Rightarrow tantalizing $\sim 2\sigma$'s?

CMB TT power $L \sim 20-30$ dip \Rightarrow

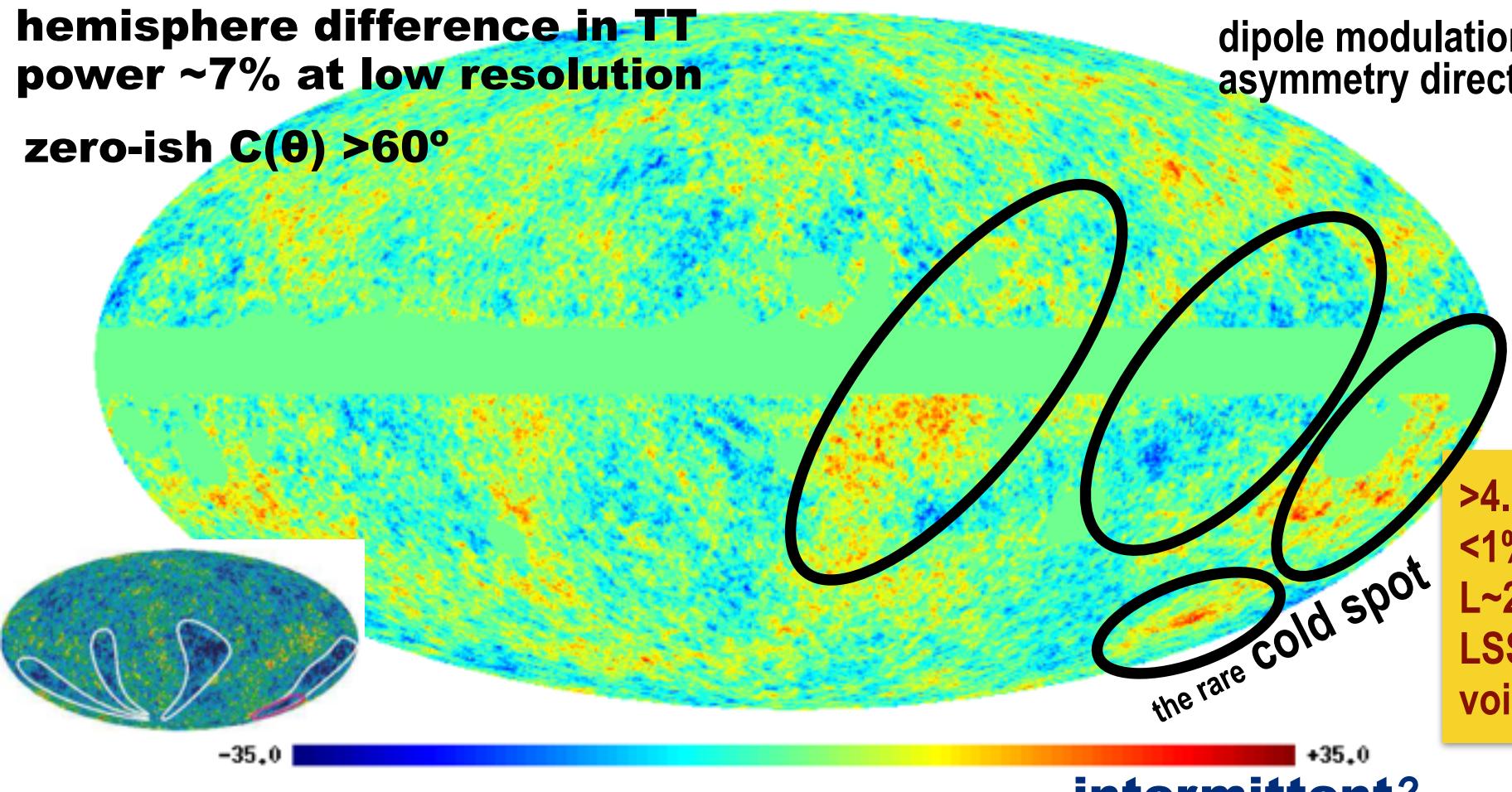
Grand Unified ζ -Spectrum k -dip^{10^5 zeta}

**hemisphere difference in TT
power $\sim 7\%$ at low resolution**

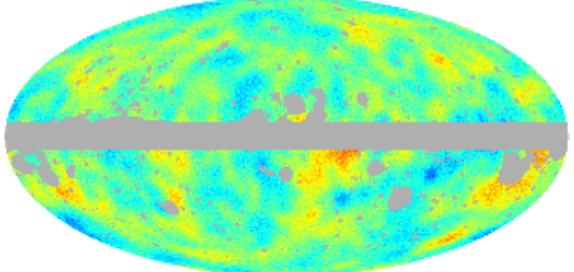
zero-ish $C(\theta) > 60^\circ$

octupole/quadrupole
alignment

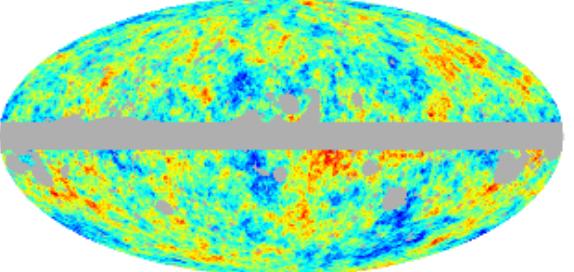
dipole modulation/
asymmetry direction



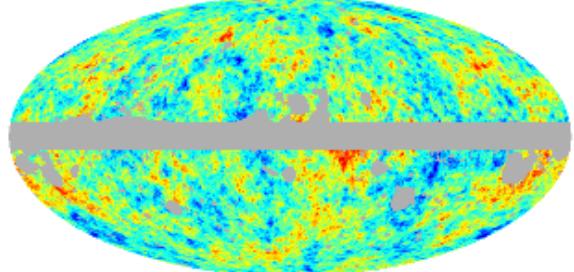
$\zeta|T$: mean



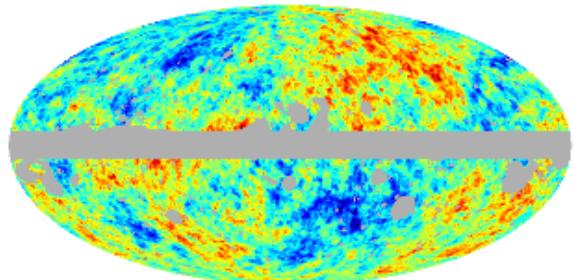
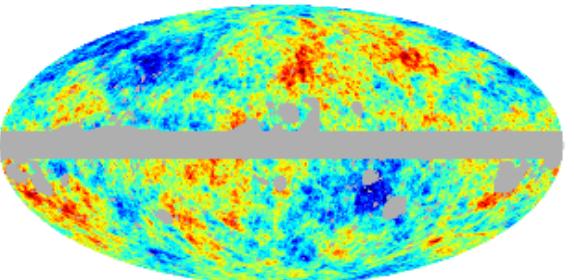
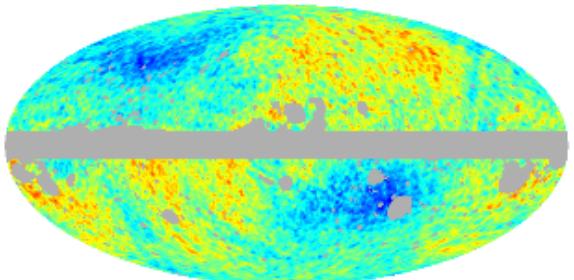
realization #1



realization #2

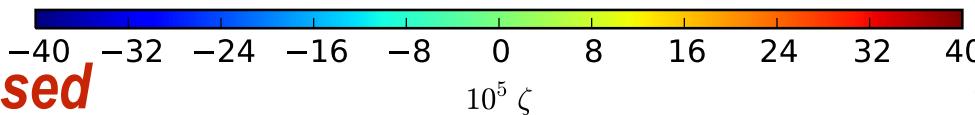
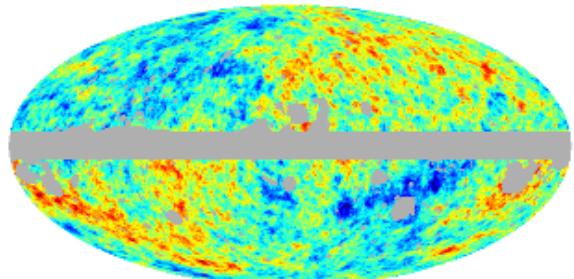
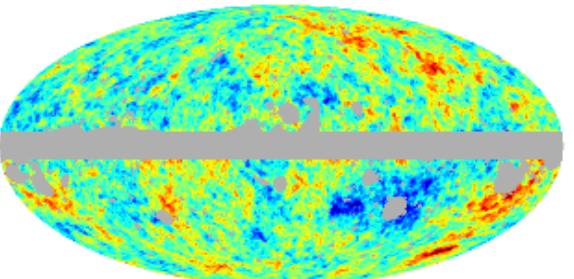
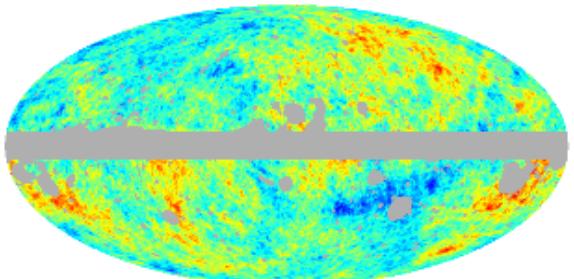


$\zeta|E$:



40 arcmin fwhm

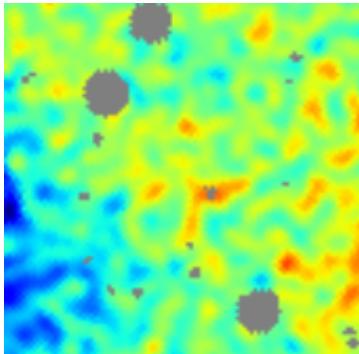
$\zeta|T,E$:



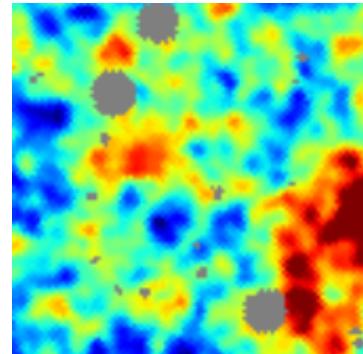
caution: not de-lensed

$10^5 \zeta$

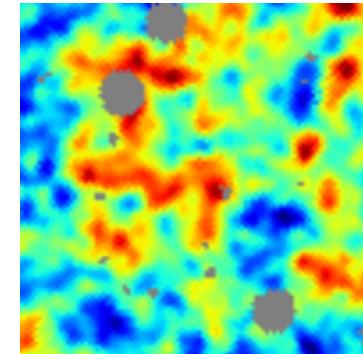
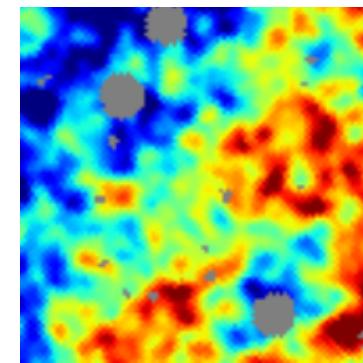
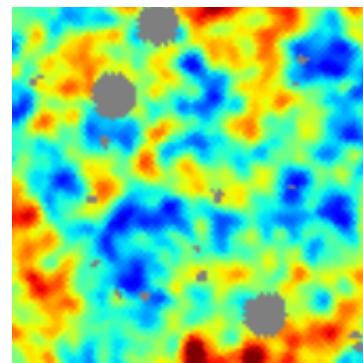
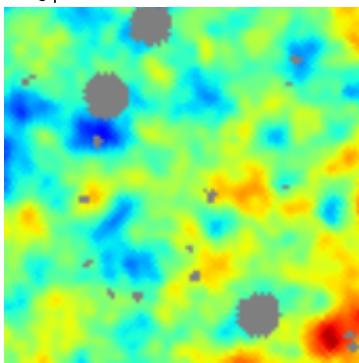
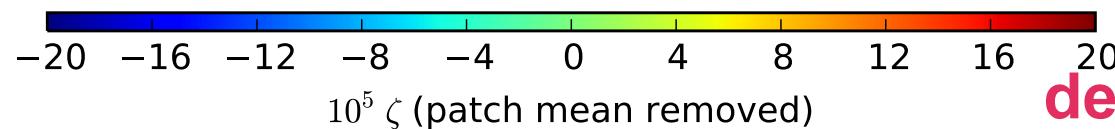
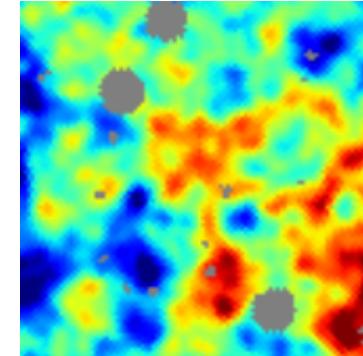
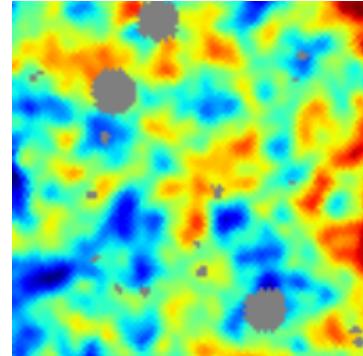
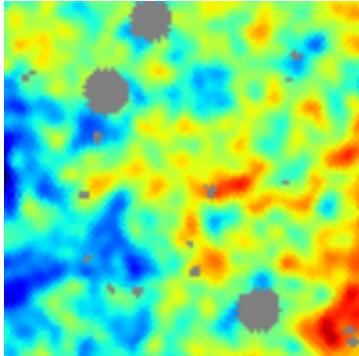
decoupling slice

$\zeta|T:$ mean

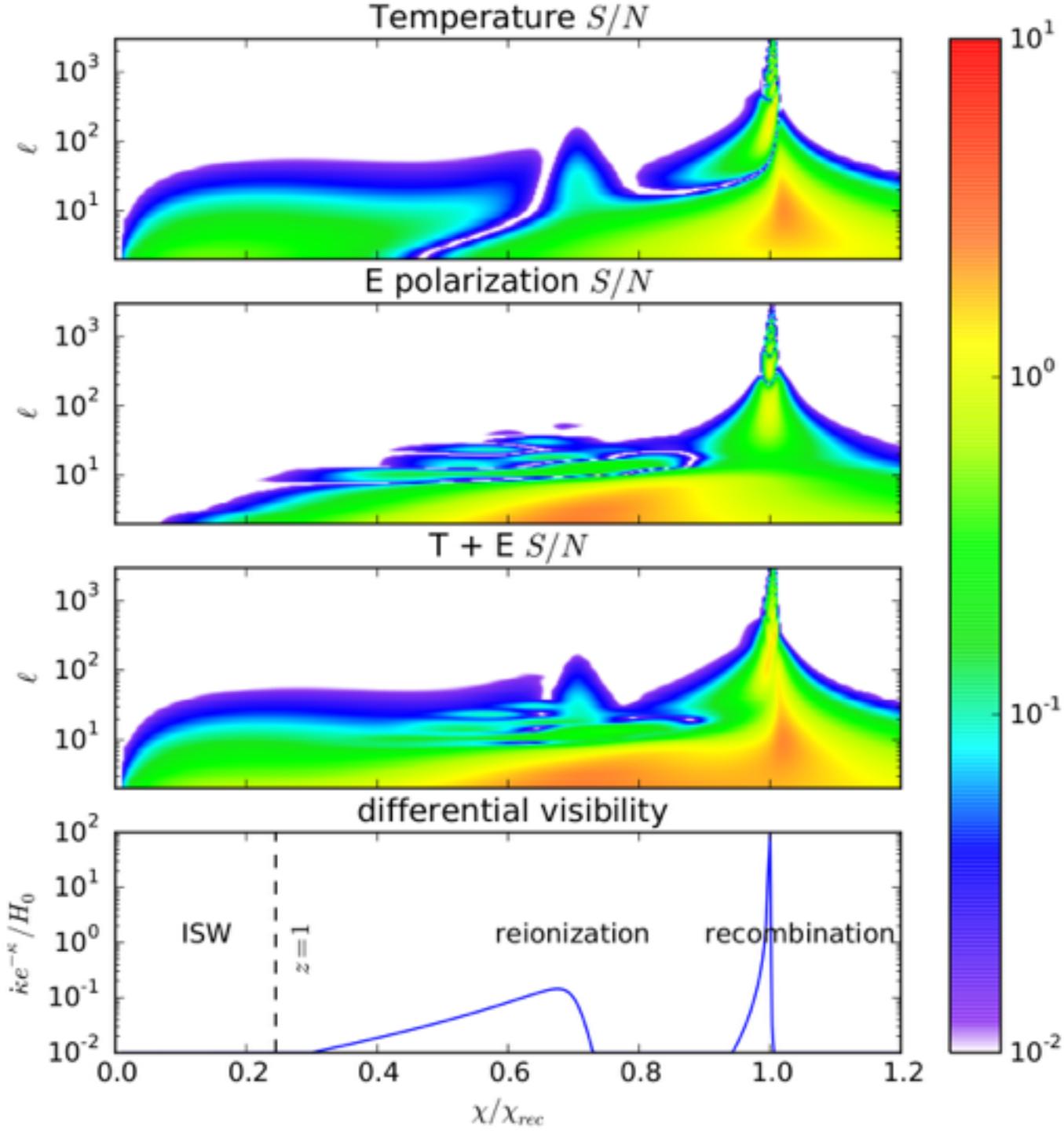
realization #1



realization #2

 $\zeta|E:$ **20x20 sq deg** $\zeta|T,E:$ **20 arcmin fwhm****decoupling slice**

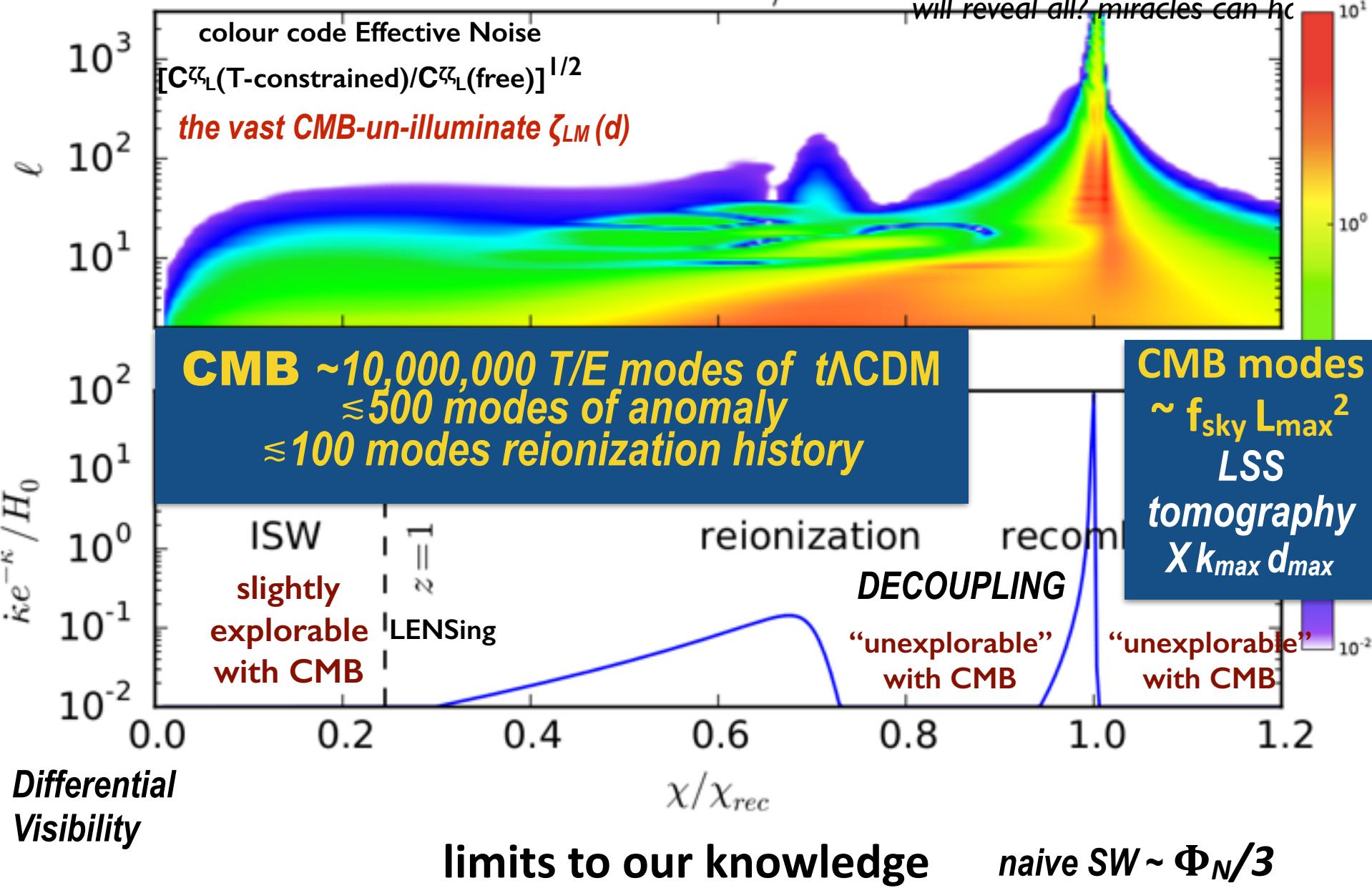
**Planck
noise
(FFP8
sims)**



$$\langle \zeta_{LM}(\chi) T_{LM} E_{LM} \rangle$$

$T + E S/N$

the unexplorable ζ -scape,
explore with landscape++ ideas
ideas made up in our Hubble Bit
will reveal all? miracles can happen



a Map is an ensemble = mean-map + fluctuation-maps, encoding correlated errors

Maps = (radical) compressions of the time ordered information To onto
a parameterized space q^A : Linear maps, Quadratic maps (power), cosmic parameter maps
 $\text{Prob}(q| \text{Data}, \text{Th prior}) \Rightarrow \langle q^A | D, \text{Th} \rangle, \langle \Delta q^A \Delta q^B | D, \text{Th} \rangle, \dots \text{ or } q_{\text{maxL}}$

TOPOGRAPHY & CARTOGRAPHY of our Hubble-patch aka our bit of the universe

reconstructing $\zeta = \ln a(x,t)$ @uniform density,
aka primordial scalar curvature ${}^{(3)}R = -4 {}^{(3)}\text{Laplacian}(\ln a)$

Wiener-filtered ζ maps make $\zeta_{\text{LM}}(\chi), \chi=|\mathbf{x}|$ instead of $\zeta(\mathbf{x})$

Super-duper LSS & the Super-WEB

aka the
primordial 3-curvature web aka the
phonon/isotropic strain = *volume deformation* **web**

$$\ln \rho(x,t) / \langle \rho \rangle |_V \quad \ln V / \langle V \rangle |_\rho = 3 \ln a(x,t) / \langle a \rangle |_\rho$$

$$\zeta(x,t) = \int (dE + pdV)/E / \langle 3(1+p/\rho) \rangle(t) \quad BST83, SBB89, SB90, 91, B95,$$

Bond+Braden 2016 ζ for preheating

$$\zeta(x,t) = \ln \rho(x,t) / \langle 3(1+p/\rho) \rangle(t) + \int (1+p/\rho)(x,t) d\ln a(x,t) / \langle 1+p/\rho \rangle(t)$$

$$\text{or: } \zeta(x,t) = \ln \rho(x,t) / \rho_b / 3(1+p_b/\rho_b) + \ln a(x,t) / a_b$$

cf. the **density web** \sim **strain web**
 \sim **gravitational potential web**

$$- \ln \rho / \langle \rho \rangle = \text{Trace} \ln \mathbf{e}_J^J = \ln V / \langle V \rangle |_\rho$$

cold $\langle p/\rho \rangle \sim 0 \Rightarrow \zeta(x,t | cdm)$ conserved before shell crossing (*preheating*)

the ζ -LAND-scape attractor trajectories & their drift plus quantum diffusion instabilities

Hamiltonian-density $\rho(\phi_b, \pi_b, \ln a) \Rightarrow$ coarse-grained $k < H_a$
attractor $\rho(\phi_b) = 3M_P^2 H^2$

SB90,91 $d\phi_b/d\ln a = -M_P^2 \nabla_{\phi_b} \ln \rho$, a gradient / Morse flow a field superweb flow
 \leq Hamilton-Jacobi eqⁿ $\delta\zeta_{NL} = \delta\ln a + \delta\ln \rho/3(1+p/\rho)$ = fine-coarse kicks + \perp drifts

“adiabatic” fluctuations along the Morse flow river valleys (phonons)
isocurvature directions \perp flow: basins, saddles, watersheds, valley-to-valley tunnels, ...
reduced action (Hamilton’s Principal function) $\sim H \sim \rho^{1/2}$

stochastic kicks $\delta\phi_b$ along the attractor give no $\delta\zeta_{NL}$
kicks off the attractor ($\delta\pi_b$ damps) give $\delta\zeta_{NL}$ entropy fine->coarse drift off the attractor give
 $\delta\zeta_{NL}$ instabilities, bifurcations, pre-heating Lyapunov growth

kls94 entangled isocons as heating triggers \Rightarrow Lyapunov instability? $b^2 f h$ $\varepsilon=1$ ballistics \Rightarrow
caustics \Rightarrow bb shock-in-time entropy coarse->fine observable intermittent nG?