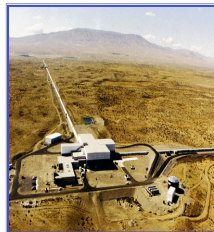
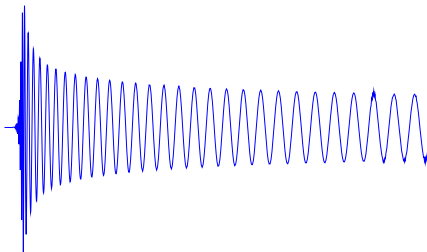
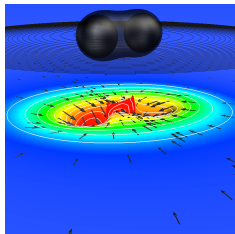


# Gravitational waves, black hole simulations, and the validity of Post-Newtonian theory

Harald Pfeiffer

California Institute of Technology

CIFAR08/LindeFest, March 6, 2008



# Gravitational Waves

- Einstein's equations admit wave-solutions

$$g_{ab} = \eta_{ab} + h_{ab} \quad \square \bar{h}_{ab} = 0$$

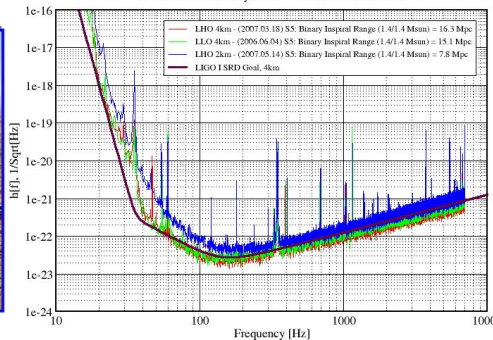
- Efforts are underway to detect these gravitational waves



LIGO Hanford

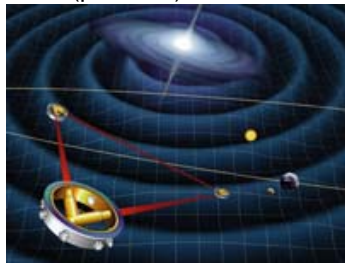
## Strain Sensitivity of the LIGO Interferometers

S5 Performance - May 2007 LIGO-G070366-00-E



# Gravitational wave detectors

LISA (planned)



LIGO (2 sites)



GEO 600



VIRGO



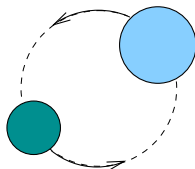
# Gravitational Wave Sources

- Generated by changing quadrupole moments

$$h_{ij} = \frac{1}{r} \ddot{Q}_{ij}$$

- Compact object binaries**

$$\Omega^2 r^3 = GM, \quad f_{\text{GW}} = 2 \frac{\Omega}{2\pi}$$



- Close to merger

$$r \sim 10Gm/c^2 \Rightarrow f_{\text{GW}} \sim 2\text{kHz} \left( \frac{M}{M_{\odot}} \right)^{-1}$$

- $M = 1 \dots 100M_{\odot} \Rightarrow$  LIGO
- $M = 10^4 \dots 10^7M_{\odot} \Rightarrow$  LISA

# Matched Filtering

- **Tiny signal**,  $h = \frac{\Delta L}{L} \sim 10^{-21}$
- Detector output  $s$ , waveform template  $h_T$

$$\text{SNR} = \frac{\langle s, h_T \rangle}{(\langle h_T, h_T \rangle)^{1/2}},$$

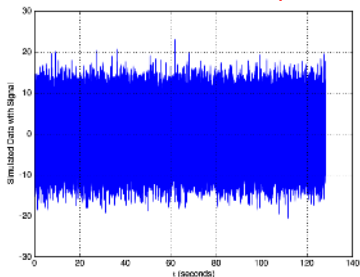
$$\langle a, b \rangle = \int df \frac{\tilde{a}(f)\tilde{b}^*(f)}{S_h(f)}$$

- **Phase of  $h_T$  crucial**

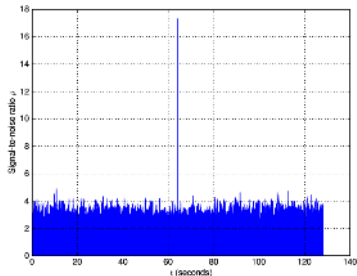
$$\delta\phi \lesssim 1/\text{SNR}$$

SNR = 8...50 for advanced LIGO

## Simulated detector output



## SNR vs. coalescence time



(D. Brown)

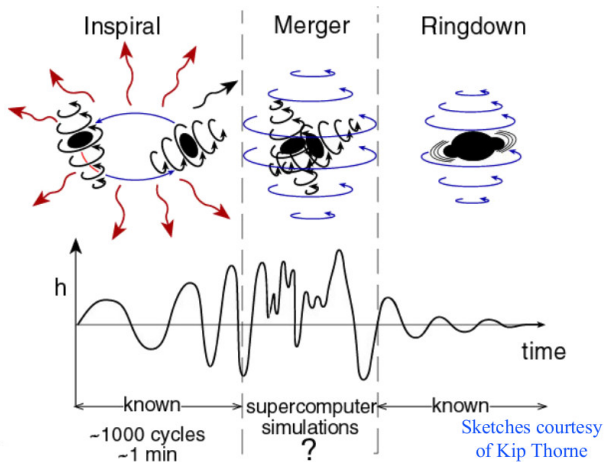
# Gravitational wave detection

- Current LIGO data analysis pipeline developed before numerical waveforms were available
- **Fractional loss in SNR** due to “simple” templates (stationary phase, truncated at  $f_{\text{ISCO}}$ )

| mass  | 2PN  | 3.5PN |
|-------|------|-------|
| 5+5   | 0.95 | 0.99  |
| 10+10 | 0.92 | 0.93  |
| 15+15 | 0.77 | 0.79  |
| 20+20 | 0.59 |       |

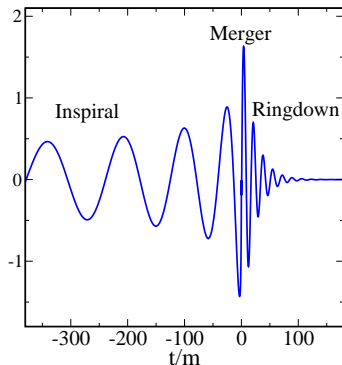
D. Brown; see also Pan, Buonanno et al., 2007

# Stages of binary black hole evolution



# Tools for computing the waveform

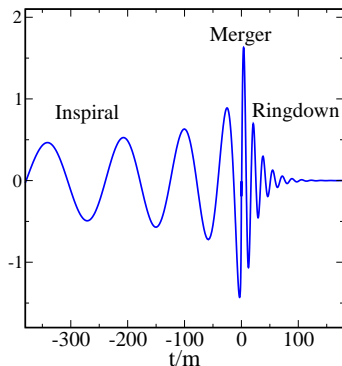
- **Inspiral**
  - $v \ll c$ : perturbative expansion in  $v/c$  (post-Newtonian expansion)
  - $v/c$  large: Numerical relativity
- **Merger**
  - Numerical relativity
- **Ringdown**
  - BH perturbation theory
  - Numerical relativity





# Tools for computing the waveform

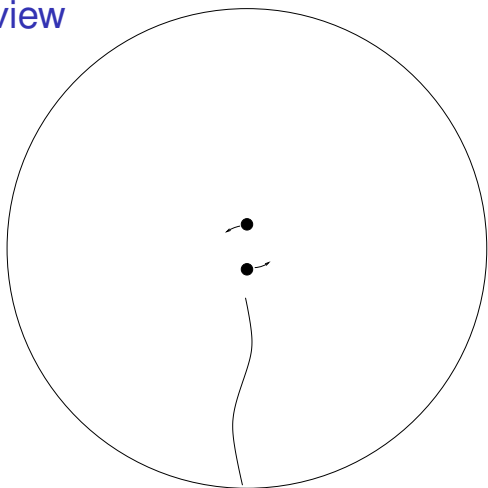
- **Inspiral**
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  - $v/c$  large: Numerical relativity
- **Merger**
  - Numerical relativity
- **Ringdown**
  - BH perturbation theory
  - Numerical relativity
- **Tasks for Numerical relativity:**
  - simulate “late” inspiral and merger
  - determine what “**late**” means



# BBH Simulations – Overview

## Problem characteristics

- **Multiple length scales**
  - ▶ Size of BH's  $\sim 1$
  - ▶ Separation  $\sim 10$
  - ▶ Wavelength  $\lambda \sim 100$
  - ▶ Wave extraction at several  $\lambda$
- **Gravitational wave flux small**
  - ▶  $\dot{E}/E \sim 10^{-5}$
  - ▶  $\dot{E}$  drives inspiral
- **High accuracy required**
  - ▶ Absolute phase error  $\delta\phi \ll 1$
- **Solutions are smooth**



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## Computational approaches

- **Finite difference AMR**
  - ▶ Albert-Einstein Institut (Berlin), Goddard, Jena (Germany), LSU, Penn State, Princeton, Rochester
  - ▶ Impressive short inspirals with mergers (**BH-kicks**)
  - ▶ Accurate long inspirals difficult
- **Multi-domain spectral methods**
  - ▶ Cornell/Caltech collaboration
  - ▶ Impressive long inspirals
  - ▶ Merger difficult, but possible

# Computational Framework I

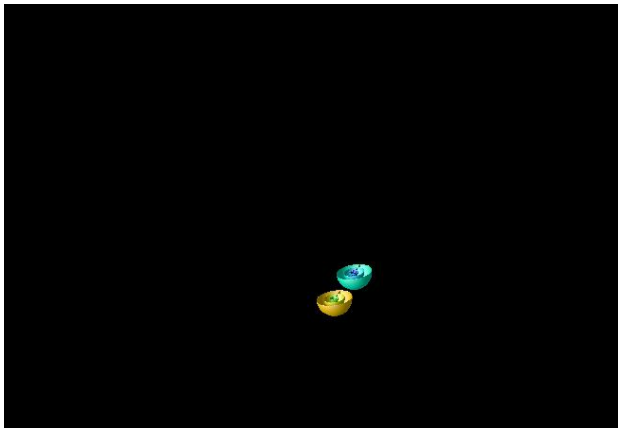
- Pseudo-spectral code

$$u(x, t) = \sum_{k=1}^N \tilde{u}_k(t) \Phi_k(x)$$

- Evaluate derivatives in spectral space, non-linear terms in physical space
- Elliptic problems  
Solve huge set of algebraic equations for  $\tilde{u}_k$  (HP et al. 2003)
- Hyperbolic problems  
Evolve  $\tilde{u}_k(t)$  with method of lines
- Code developed by Larry Kidder, HP, Mark Scheel; 250,000 lines

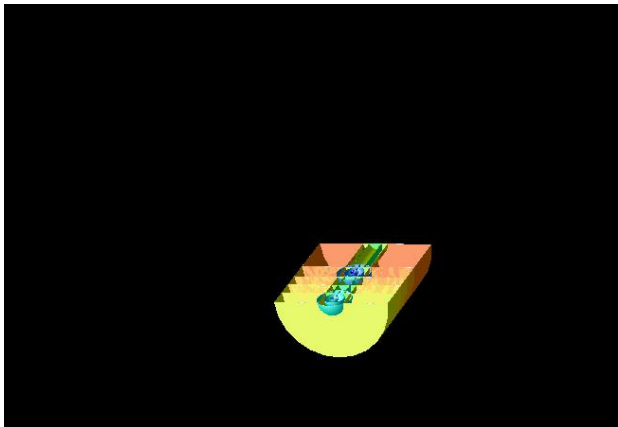
# Computational Framework II

- Domain-decomposition



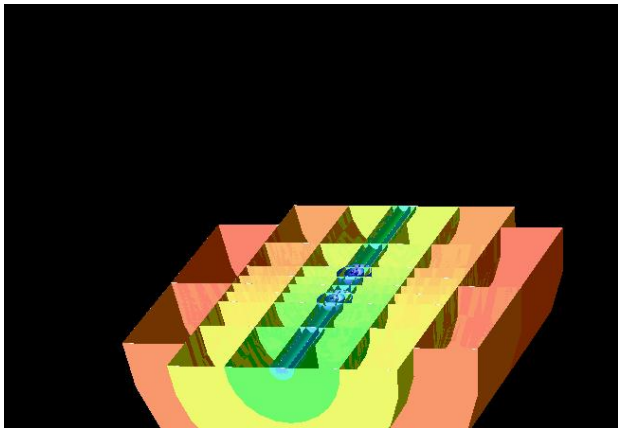
# Computational Framework II

- Domain-decomposition



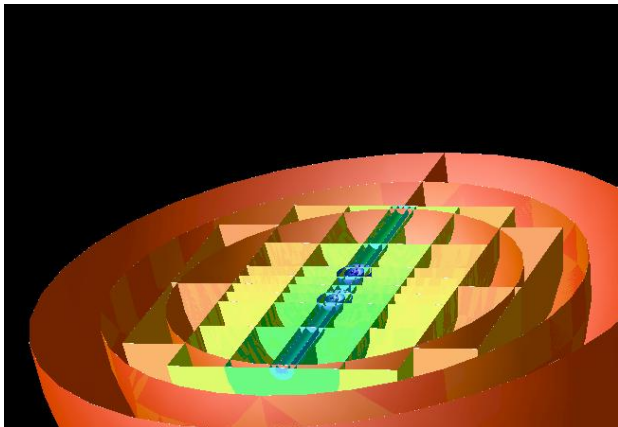
# Computational Framework II

- Domain-decomposition



# Computational Framework II

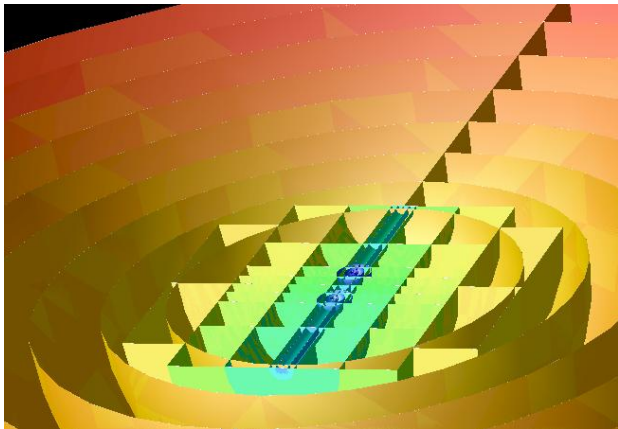
- Domain-decomposition





# Computational Framework II

- Domain-decomposition



# Evolution equations

- Einstein's equations

$$0 = R_{ab}[g_{ab}] = -\frac{1}{2}\square g_{ab} + \nabla_{(a}\Gamma_{b)} + \text{lower order terms}, \quad \Gamma_a = -g_{ab}\square x^b.$$

- Generalized harmonic coordinates  $g_{ab}\square x^b \equiv H_a(x^a, g_{ab})$   
(Friedrich 1985, Pretorius 2005;  $H = 0$  used since 1920's)

$$\square g_{ab} = \text{lower order terms.}$$

$$\Rightarrow \text{Constraint } C_a \equiv H_a - g_{ab}\square x^b = 0$$

- **Constraint damping** (Gundlach, et al., Pretorius, 2005)

$$\square g_{ab} = \gamma \left[ t_{(a} C_{b)} - \frac{1}{2} g_{ab} t^c C_c \right] + \text{lower order terms}$$

$$\partial_t C_a \sim -\gamma C_a.$$

# Boundary conditions

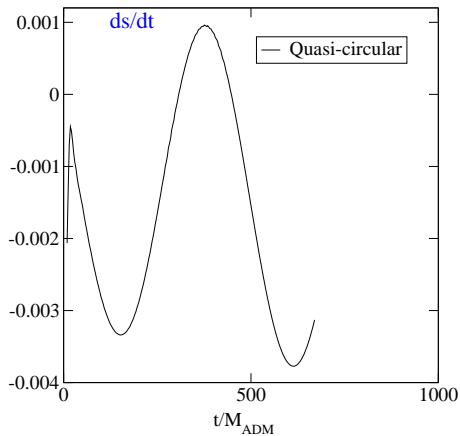
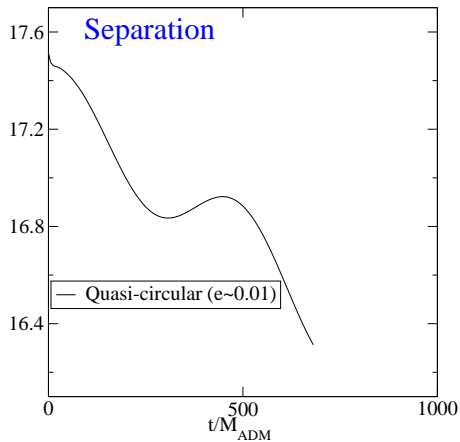
- **Black hole singularity excision**

- Place artificial inner boundary just inside horizon
- Causality  $\Rightarrow$  pure outflow condition, no BC applied (Unruh, 80's)
- Nasty details require dual coordinate frames (Scheel et al., 2006)

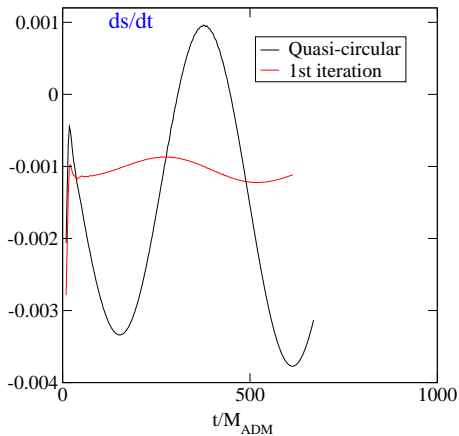
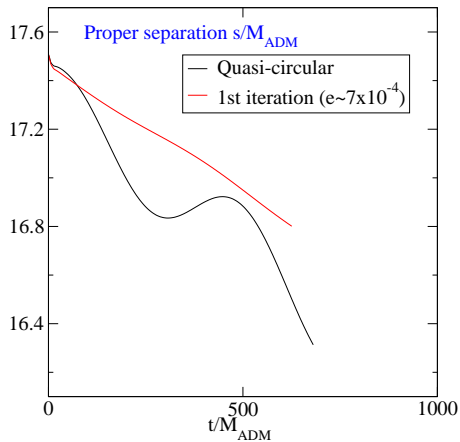
- **Outer boundary**

- Constraint preserving (Kidder et al. 05; Sarbach, Tiglio 05; Lindblom et al. 06)
- Transparent to outgoing gravitational waves (Lindblom et al., 2006)
- No incoming gravitational waves (Lindblom et al., 2006)
- No reflections of gauge-modes (Rinne et al. 2007)

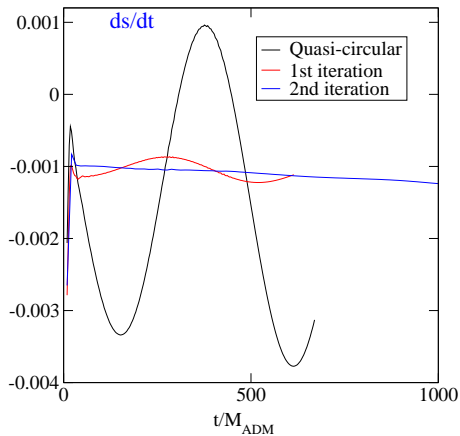
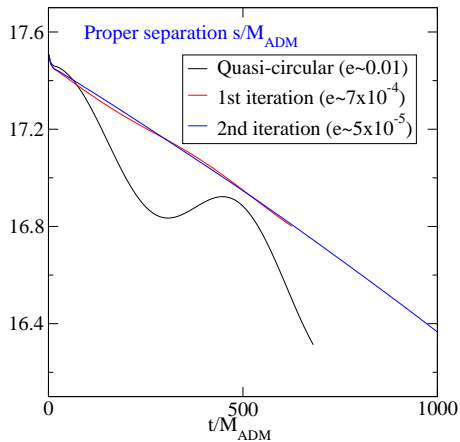
# Iteratively control eccentricity (HP et al., 2007)



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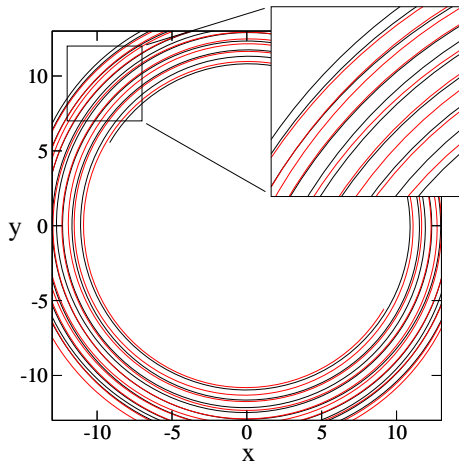


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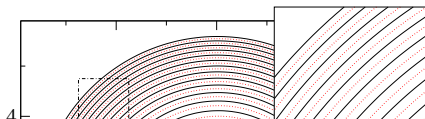


# Orbital trajectory

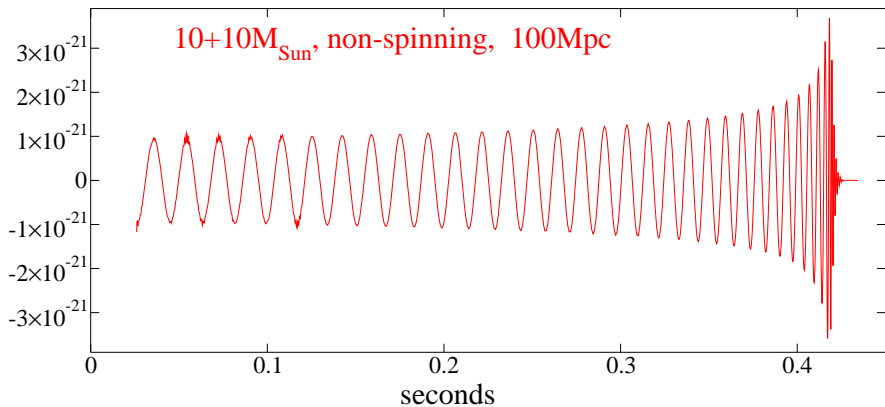
$$e = 0.01$$



$$e = 5 \times 10^{-5}$$

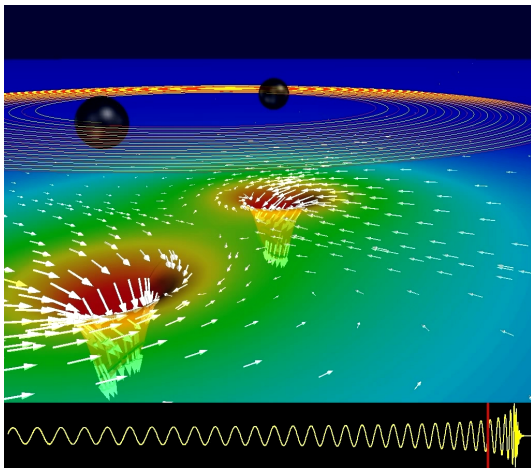


# At last – a waveform!!



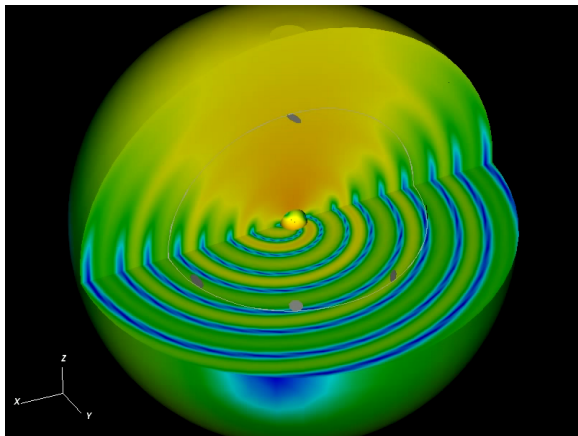


# Movies I



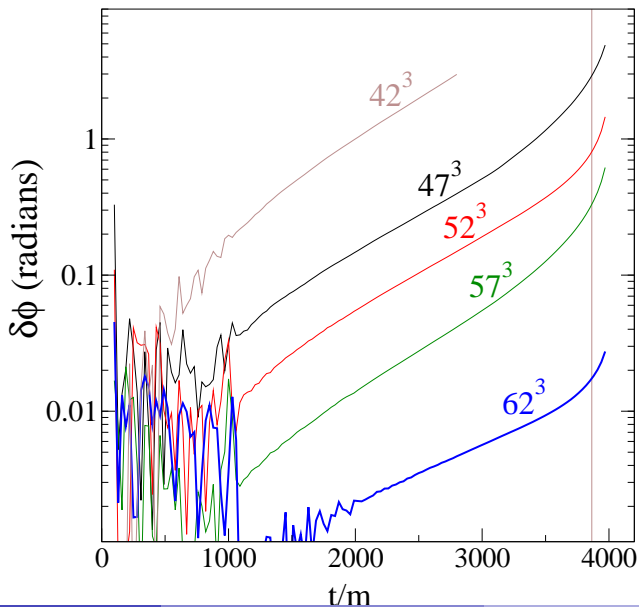
[www.black-holes.org/explore2.html](http://www.black-holes.org/explore2.html)

# Movies II



[www.black-holes.org/explore2.html](http://www.black-holes.org/explore2.html)

# Phase-Accuracy (out of 200 radians)



# Post-Newtonian theory

Blanchet, Damour, Iyer, Schäfer, Jaranowski, Faye; Will, Wiseman, Kidder, ...

- **Expansion in velocity**  $v = v/c$
- For a **binary in a circular orbit**

▶ Energy 
$$E(v) = -\frac{\mu}{2}v^2 \left( 1 + \sum_{k=1}^7 a_k v^k \right)$$

▶ GW-Flux 
$$F(v) = \frac{32\nu}{5}\mu v^{10} \left( 1 + \sum_{k=1}^7 b_k v^k \right)$$

- **Energy-balance** gives time-evolution:

$$\frac{dE}{dt} = -F \quad \Rightarrow \quad \frac{dv}{dt} = -\frac{F}{dE/dv}$$

- **Difficulty:**  $v/c \sim 0.3$  during late inspiral

- ▶ Slow convergence
- ▶ Uncontrolled higher-order terms sizeable!

# PN-approximants

- Different treatment of uncontrolled higher-order terms, e.g.

- ▶ Use of energy-balance equation (Damour, Iyer, Sathyaprakash, 01)

$$\frac{dv}{dt} = -\frac{F}{dE/dv} \quad \text{TaylorT1}$$

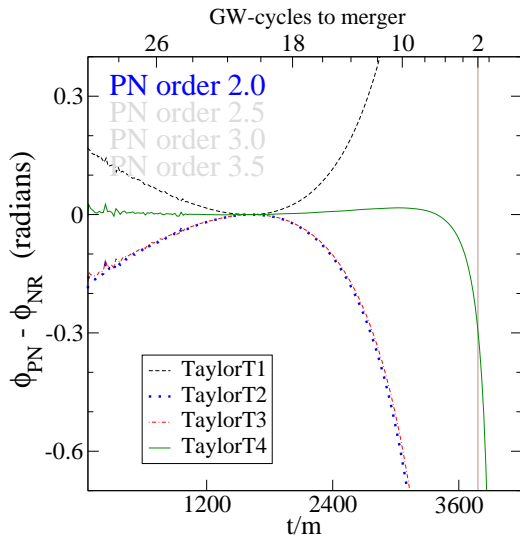
$$\frac{dv}{dt} = -\text{Series} \left[ \frac{F}{dE/dv}, v \right] \quad \text{TaylorT4}$$

$$\text{Series} \left[ \frac{dE/dv}{F}, v \right] \frac{dv}{dt} = -1 \quad \text{TaylorT2 \& T3}$$

- ▶ Padé-resummation of  $F(v)$  (Damour et al. 98; Buonanno et al. 98)
- ▶ Effective-One-Body formalism (Damour and collaborators)

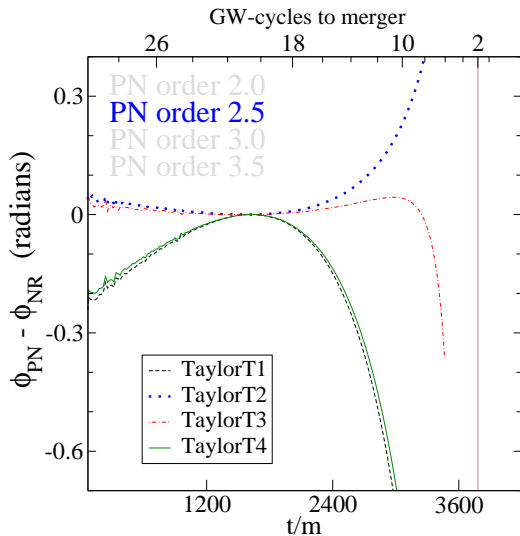
# Numerical relativity vs. post-Newtonian

Boyle et al., 2007



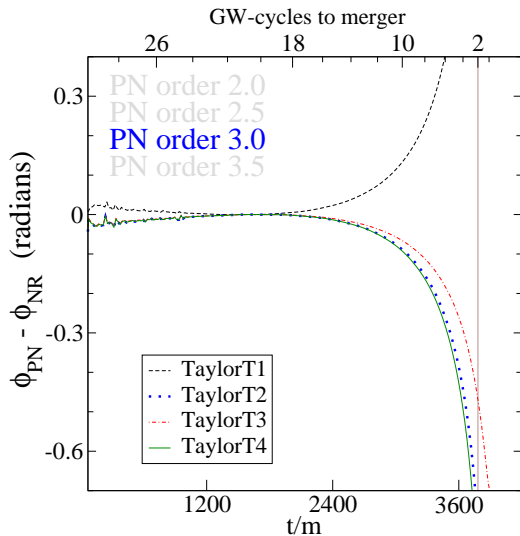
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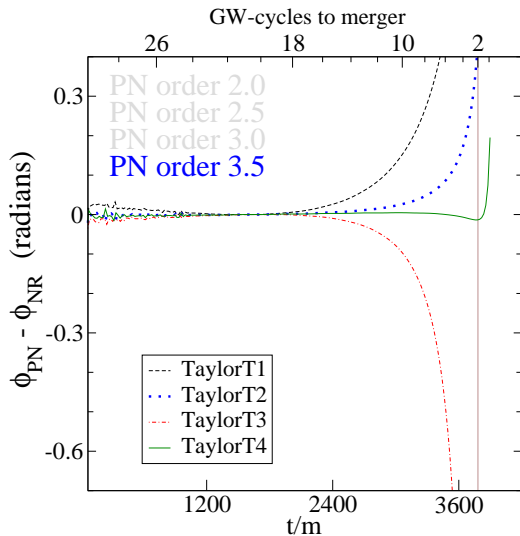
Boyle et al., 2007



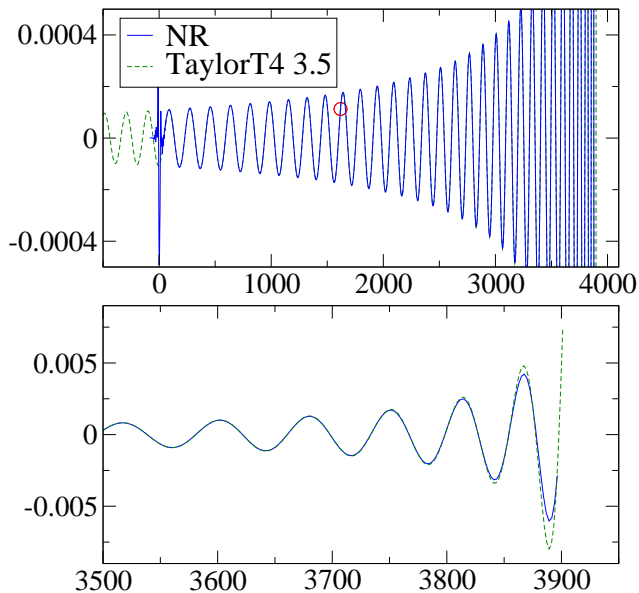


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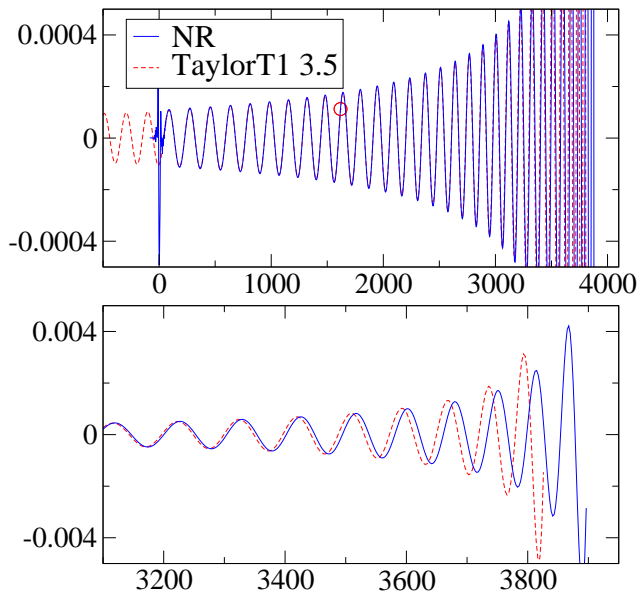
Boyle et al., 2007



# Comparing Waveforms



# Comparing Waveforms



# Summary



- GW-detectors require accurate **templates**
- **Spectral BBH evolution code**
  - ▶ 15 orbits & merger,  $\delta\phi \lesssim \text{few} \times 10^{-2}$  radians
- **PN-NR comparison** (equal masses, non-spinning)
  - ▶ Agreement within PN-truncation error
  - ▶ Large PN-truncation error in last 20 GW-cycles
  - ▶ **Only simulations can tell which PN approximants works**
  - ▶ **Must repeat for non-equal masses, spins, ...**
- **Collaborators**: Mike Boyle, Lee Lindblom, Oliver Rinne, Mark Scheel (Caltech); Larry Kidder, Abdul Mroue, Saul Teukolsky (Cornell); Duncan Brown (Syracuse), Greg Cook (Wake Forest)

